

1.	Record Nr.	UNISANNIOGAG0030232
	Titolo	Canti popolari amorosi raccolti a Nuoro / Egidio Bellorini
	Pubbl/distr/stampa	Bergamo : Stab. Frat. Cattaneo succ. a Gaffuri e Gatti, 1893
	Descrizione fisica	336 p. ; 24 cm
	Soggetti	CANTI POPOLARI -- Nuoro
	Collocazione	BNAMALFI B 0053
	Lingua di pubblicazione	Italiano
	Formato	Materiale a stampa
	Livello bibliografico	Monografia
	Note generali	Edizione di 200 esemplari numerati Con traduzione in italiano.
2.	Record Nr.	UNINA9910260606703321
	Autore	Montfort Nick
	Titolo	10 PRINT CHR\$(205.5+RND(1)); : GOTO 10 // Nick Montfort [and others]
	Pubbl/distr/stampa	Cambridge, : The MIT Press, 2012 Cambridge, Mass. : , : MIT Press, , 2013 ©2013
	ISBN	9780262304573 0262304570 9781283953122 1283953129 9780262305501 026230550X
	Edizione	[1st ed.]
	Descrizione fisica	1 online resource (xi, 309 pages) : illustrations
	Collana	Software studies
	Altri autori (Persone)	MontfortNick
	Disciplina	005.26/2
	Soggetti	BASIC (Computer program language) - History Computer programming
	Lingua di pubblicazione	Inglese
	Formato	Materiale a stampa
	Livello bibliografico	Monografia

Note generali	Bibliographic Level Mode of Issuance: Monograph
Nota di bibliografia	Includes bibliographical references (p. 276-285) and index.
Nota di contenuto	REM Variations in BASIC -- Mazes -- Rem Ports to other platforms -- Regularity -- REM Variations in processing -- Randomness -- REM One-liners -- BASIC -- REM A port to the Atari VCS -- The Commodore 64 -- REM Maze walker in BASIC -- Conclusion -- End.
Sommario/riassunto	This book takes a single line of code--the extremely concise BASIC program for the Commodore 64 inscribed in the title--and uses it as a lens through which to consider the phenomenon of creative computing and the way computer programs exist in culture. The authors of this collaboratively written book treat code not as merely functional but as a text--in the case of 10 PRINT, a text that appeared in many different printed sources--that yields a story about its making, its purpose, its assumptions, and more. They consider randomness and regularity in computing and art, the maze in culture, the popular BASIC programming language, and the highly influential Commodore 64 computer.