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| 1. Record Nr. | UNISA996466022803316 |
| Titolo | Evolutionary Computation in Combinatorial Optimization [[electronic resource]] : 16th European Conference, EvoCOP 2016, Porto, Portugal, March 30 -- April 1, 2016, Proceedings / / edited by Francisco Chicano, Bin Hu, Pablo García-Sánchez |
| Pubbl/distr/stampa | Cham : , : Springer International Publishing : , : Imprint : Springer, , 2016 |
| ISBN | 3-319-30698-7 |
| Edizione | [1st ed. 2016.] |
| Descrizione fisica | 1 online resource (XII, 267 p. 59 illus., 1 illus. in color.) |
| Collana | Theoretical Computer Science and General Issues, , 2512-2029 ; ; 9595 |
| Disciplina | 519.64 |
| Soggetti | Numerical analysis Algorithms Computer science—Mathematics Discrete mathematics Computer science Artificial intelligence Numerical Analysis Discrete Mathematics in Computer Science Theory of Computation Artificial Intelligence |
| Lingua di pubblicazione | Inglese |
| Formato | Materiale a stampa |
| Livello bibliografico | Monografia |
| Note generali | Bibliographic Level Mode of Issuance: Monograph |
| Nota di contenuto | A Hybrid Constructive Mat-Heuristic Algorithm for The Heterogeneous Vehicle Routing Problem with Simultaneous Pick-up and Delivery -- A Property Preserving Method for Extending a Single-Objective Problem Instance to Multiple Objectives with Specific Correlations -- An Evolutionary Approach to the Full Optimization of the Traveling Thief Problem -- Construct, Merge, Solve & Adapt: Application to the Repetition-Free Longest Common Subsequence Problem -- Deconstructing the Big Valley Search Space Hypothesis -- Determining the Difficulty of Landscapes by PageRank Centrality in Local Optima Networks -- Efficient Hill Climber for Multi-Objective Pseudo-Boolean Optimization -- Evaluating Hyperheuristics and Local Search Operators |

for Periodic Routing Problems -- Evolutionary Algorithms for Finding Short Addition Chains: Going the Distance -- Experimental Evaluation of Two Approaches to Optimal Recombination for Permutation Problems -- Hyperplane Elimination for Quickly Enumerating Local Optima -- Limits to Learning in Reinforcement Learning Hyperheuristics -- Modifying Colourings between Time-Steps to Tackle Changes in Dynamic Random Graphs -- Particle Swarm Optimisation with Sequence-Like Indirect Representation for Web Service Composition -- Particle Swarm Optimization for Multi-Objective Web Service Location Allocation -- Sim-EDA: A Multipopulation Estimation of Distribution Algorithm Based on Problem Similarity -- Solving the Quadratic Assignment Problem with Cooperative Parallel Extremal Optimization. .

Sommario/riassunto

This book constitutes the refereed proceedings of the 16th European Conference on Evolutionary Computation in Combinatorial Optimization, EvoCOP 2016, held in Porto, Portugal, in March/April 2016, co-located with the Evo*2015 events EuroGP, EvoMUSART and EvoApplications. The 17 revised full papers presented were carefully reviewed and selected from 44 submissions. The papers cover methodology, applications and theoretical studies. The methods included evolutionary and memetic algorithms, variable neighborhood search, particle swarm optimization, hyperheuristics, mat-heuristic and other adaptive approaches. Applications included both traditional domains, such as graph coloring, vehicle routing, the longest common subsequence problem, the quadratic assignment problem; and new(er) domains such as the traveling thief problem, web service location, and finding short addition chains. The theoretical studies involved fitness landscape analysis, local search and recombination operator analysis, and the big valley search space hypothesis. The consideration of multiple objectives, dynamic and noisy environments was also present in a number of articles.

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| 2. Record Nr. | UNISALENTO991003895849707536 |
| Autore | Arendt, Hannah |
| Titolo | Teoria del giudizio politico : lezioni sulla filosofia politica di Kant / Hannah Arendt ; con un saggio interpretativo di Ronald Beiner ; edizione americana a cura di Roland Beiner |
| Pubbl/distr/stampa | Genova : Il Melangolo, 1990 |
| ISBN | 8870181162 |
| Edizione | [Nuova ed.] |
| Descrizione fisica | 213 p. ; 21 cm. |
| Collana | Itinera |
| Altri autori (Persone) | Beiner, Ronald |
| Disciplina | 320.010924 |
| Soggetti | Kant, Immanuel - Pensiero filosofico Kant, Immanuel - Pensiero politico Arendt, Hannah Pensiero filosofico Arendt, Hannah Pensiero filosofico |
| Lingua di pubblicazione | Italiano |
| Formato | Materiale a stampa |
| Livello bibliografico | Monografia |

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| 3. Record Nr. | UNINA9910826903503321 |
| Autore | Fisk Peter (Peter Robert) |
| Titolo | Gamechangers : are you ready to change the world? Creating innovative strategies for business and brands / / Peter Fisk |
| Pubbl/distr/stampa | Chichester, West Sussex ; ; New York, New York : , : Wiley, , 2015 |
| ISBN | 1-118-95695-8 1-322-39381-8 |
| Edizione | [1st edition] |
| Descrizione fisica | 1 online resource (317 pages) : illustrations |
| Classificazione | BUS043000BUS063000BUS043000 |
| Disciplina | 658.4/012 |
| Soggetti | Strategic planning Competition |
| Lingua di pubblicazione | Inglese |
| Formato | Materiale a stampa |
| Livello bibliografico | Monografia |
| Note generali | Includes index. |
| Nota di contenuto | Machine generated contents note: INTRODUCTION Are you ready to change the world? 1 PART 1 Are You Ready? 8 1. Play 11 2. Change 21 3. Win 29 PART 2 Change the Game 36 4. Think 39 5. Explore 53 6. Disrupt 67 7. Inspire 81 8. Design 97 9. Resonate 111 10. Enable 121 11. Mobilize 129 12. Impact 139 13. Amplify 151 PART 3 The Gamechangers 166 14. Futurestore 173 15. Futurebank 185 16. Futurehealth 197 17. Futuregadget 209 18. Futuremedia 219 19. Futurefashion 229 20. Futuretravel 239 21. Futurefood 249 22. Futuretech 259 23. Futuremakers 271 PART 4 Gamechanger Labs 280 Future Lab 282 Creative Lab 286 Brand Lab 290 Performance Lab 294 APPENDIX Doing More 298 The Author 299 The Book 300 What's New? 300 What's More? 300 What's Next? 301. |
| Sommario/riassunto | Shake up and redefine the market by changing your game! Gamechangers are brands that have turned the world of business upside down. They win through ambition and innovation rather than legacy and scale, out-thinking the competition, focusing on the growth markets, and embracing technology in more human ways. Gamechangers provides you with the tools to help you generate innovative ideas that will set you apart as a gamechanger. Its detailed case studies will inspire you by exploring extraordinary next generation brands who are changing the game. . . and winning. Gamechangers is a highly practical book packed with smart "tools" and accompanied by a |

digital platform, the Gamechanger Studio, to help you apply and implement the best game-changing ideas from around the world into your own business. Gamechangers offers guidance on: Thinking smarter and acting faster Embracing the new tricks of business Understanding how gamechangers dream and disrupt Delivering practical results and winning
