1.

Record Nr.	UNISALENTO991001232559707536
Titolo	La responsabilità medica : le responsabilità contrattuali ed extracontrattuali, per colpa ed oggettive, del medico e degli enti sanitari privati e pubblici / a cura di Ugo Ruffolo
Pubbl/distr/stampa	Milano : Giuffre, c2004
ISBN	8814110107
Descrizione fisica	viii, 422 p. ; 24 cm
Collana	Responsabilità comunicazione impresa ; 14
Altri autori (Persone)	Ruffolo, Ugo
Disciplina	346.45
Soggetti	Medici - Responsabilità
Lingua di pubblicazione	Italiano
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Contiene riferimenti bibliografici e note

2. Record Nr. UNINA9910484143203321

Titolo	Haptics: Generating and Perceiving Tangible Sensations, Part II : 7th International Conference, EuroHaptics 2010, Amsterdam, July 8-10, 2010. Proceedings / / edited by Astrid M. L. Kappers, Jan BF Van Erp, Wouter M Bergmann Tiest, Frans CT Van Der Helm
Pubbl/distr/stampa	Berlin, Heidelberg : , : Springer Berlin Heidelberg : , : Imprint : Springer, , 2010
ISBN	1-280-38764-5 9786613565563 3-642-14075-0
Edizione	[1st ed. 2010.]
Descrizione fisica	1 online resource (XX, 460 p. 227 illus.)
Collana	Information Systems and Applications, incl. Internet/Web, and HCI, , 2946-1642 ; ; 6192
Altri autori (Persone)	KappersA. M. L (Astrid M. L.)
Disciplina	005.437 4.019
Soggetti	User interfaces (Computer systems) Human-computer interaction Computer networks Computer simulation Computers, Special purpose Application software Computers and civilization User Interfaces and Human Computer Interaction Computer Communication Networks Computer Modelling Special Purpose and Application-Based Systems Computer and Information Systems Applications Computers and Society
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Texture and Surfaces -- Fingernail-Mounted Display of Attraction Force and Texture -- Contact Force and Duration Effects on Static and Dynamic Tactile Texture Discrimination -- Causality Inversion in the

Reproduction of Roughness -- Laterotactile Rendering of Vector Graphics with the Stroke Pattern -- Discrimination Capabilities of Professionals in Manual Skills in a Haptic Task Not Related to Their Expertise -- Modulations in Low-Frequency EEG Oscillations in the Processing of Tactile Surfaces -- Power Consumption Reduction of a Controlled Friction Tactile Plate -- Psychophysical Evaluation of a Low Density and Portable Tactile Device Displaying Small-Scale Surface Features -- Tactile Perception of a Water Surface: Contributions of Surface Tension and Skin Hair -- A Force and Touch Sensitive Self-deformable Haptic Strip for Exploration and Deformation of Digital Surfaces -- Influence of Visual Feedback on Passive Tactile Perception of Speed and Spacing of Rotating Gratings -- Dimensional Reduction of High-Frequency Accelerations for Haptic Rendering -- Analysis of a New Haptic Display Coupling Tactile and Kinesthetic Feedback to Render Texture and Shape -- Constraints on Haptic Short-Term Memory -- Virtual Reality -- Design and Development of a Haptic Dental Training System - hapTEL -- Design of a Multimodal VR Platform for the Training of Surgery Skills -- Haptic Assistance in Virtual Environments for Motor Rehabilitation -- Preliminary Experiment Combining Virtual Reality Haptic Shoes and Audio Synthesis -- Two-Hand Virtual Object Manipulation Based on Networked Architecture -- Validation of a Virtual Reality Environment to Study Anticipatory Modulation of Digit Forces and Position -- On Multi-resolution Point-Based Haptic Rendering of Suture -- Study of Performances of “Haptic Walls”Modalities for a 3D Menu -- Spherical MR-Brake with Nintendo Wii Sensors for Haptics -- FlexTorque: Exoskeleton Interface for Haptic Interaction with the Digital World -- Influence of Vision and Haptics on Plausibility of Social Interaction in Virtual Reality Scenarios -- Haptic Feedback Increases Perceived Social Presence -- Haptic/VR Assessment Tool for Fine Motor Control -- Hand and Arm Ownership Illusion through Virtual Reality Physical Interaction and Vibrotactile Stimulations -- Grasping and Moving -- Animating a Synergy-Based Deformable Hand Avatar for Haptic Grasping -- Development of a 3 DoF MR-Compatible Haptic Interface for Pointing and Reaching Movements -- Cold Objects Pop Out! -- Using Haptic-Based Trajectory Following in 3D Space to Distinguish between Men and Women -- Hand-Held Object Force Direction Identification Thresholds at Rest and during Movement -- A New Planar 4-DOF Spring and Cable Driven Force Feedback Device -- A Laparoscopic Grasper Handle with Integrated Augmented Tactile Feedback, Designed for Training Grasp Control -- Collision Avoidance Control for a Multi-fingered Bimanual Haptic Interface -- Optimization Criteria for Human Trajectory Formation in Dynamic Virtual Environments -- Bodily Self-attribution Caused by Seeing External Body-Resembling Objects and the Control of Grasp Forces -- Do Changes in Movements after Tool Use Depend on Body Schema or Motor Learning? -- A Motion-Based Handheld Haptic Interface -- A Multi-functional Rehabilitation Device to Assist Forearm/Wrist and Grasp Therapies -- Virtual Surface Discrimination via an Anisotropic-Stiffness Contact Model -- Embedding Tactile Feedback into Handheld Devices: An Aperture-Based Restraint for the Finger or Thumb -- Understanding the Haptic Experience through Bodily Engagement with SculpturalCeramics -- Development of Haptic Microgripper for Microassembly Operation -- A Haptic Gearshift Interface for Cars -- Proprioceptive Acuity Varies with Task, Hand Target, and When Memory Is Used -- Size-Change Detection Thresholds of a Hand-Held Bar at Rest and during Movement -- Haptic Feedback of Piconewton Interactions with Optical Tweezers -- Pressure Is a Viable Controlled Output of Motor Programming for Object

Manipulation Tasks -- Performance and Training -- A Comparison of the Haptic and Visual Horizontal-Vertical Illusion -- Setting the Standards for Haptic and Tactile Interactions: ISO’s Work -- Vibrotactor-Belt on the Thigh – Directions in the Vertical Plane -- Accuracy of Haptic Object Matching in Blind and Sighted Children and Adults -- The Core Skills Trainer: A Set of Haptic Games for Practicing Key Clinical Skills -- A Measuring Tool for Accurate Haptic Modeling in Industrial Maintenance Training -- Control Strategies and Performance of a Magnetically Actuated Tactile Micro-actuator Array -- Muscular Torque Can Explain Biases in Haptic Length Perception: A Model Study on the Radial-Tangential Illusion -- The Effect of Coulomb Friction in a Haptic Interface on Positioning Performance -- Is the Touch-Induced Illusory Flash Distinguishable from a Real Flash? -- Haptic Recognition of Non-figurative Tactile Pictures in the Blind: Does Life-Time Proportion without Visual Experience Matter? -- Preliminary Evaluation of a Haptic Aiding Concept for Remotely Piloted Vehicles -- Haptic Adjustment of Cylinder Radius -- The Effects of 3D Collocated Presentation of Visuo-haptic Information on Performance in a Complex Realistic Visuo-motor Task -- Visuo-haptic Length Judgments in Children and Adults -- Presentation of Positional Information by Heat Phantom Sensation -- Haptic Playback:Better Trajectory Tracking during Training Does Not Mean More Effective Motor Skill Transfer.

Sommario/riassunto

Welcome to the proceedingsofEuroHaptics 2010. EuroHapticsis the majorinter- tional conference and the primary European meeting for researchersin the ?eld of - man hapticsensing and touch-enabled computer applications. We were proudtohave received more submissions for presentations, demonstrations and special sessions than ever before. This shows that the topic and the conference'squality and approach appeal to anincreasing number of researchers and companies. We received more than 200 submissions for oral and poster presentations, demos and pre-conference special workshops. A team of 25 associate editors and 241 revi- ers read the submissions and advised the fourvolume editors. We owe the associate - itors and reviewers many thanks. We accepted 43 submissions as oral and 80 as poster presentations, 7 pre-conference workshops were approved and more than 20 demos could be experienced'hands-on' during the conference. The proceedings containall oral and poster presentation papers. No distinction between the two presentation types was made because selection was noton the basisofsubmission quality but on relevance for a broad audience. We were proud to add three distinguished keynote speakers to the conference program: Mark Ernst, Rosalyn Driscoll andPatrick van der Smagt. Besidestheauthors, presentersandreviewers, we wouldliketoexpressourgratitude to oursupporting organizations, The Netherlands Organisation for Applied Scienti'c Research TNO, VU University Amsterdam, Utrecht University and Delft University of Technology, and to our sponsors,especially ourfourgold-levelsponsors:Force Dim- sion, Engineering Systems Technologies, TNO and Moog.