1. Record Nr.   UNISA990000138050203316
   Autore   Sedgewick, Robert
   Titolo   Algorithms / Robert Sedgewick
   Pubbl/distr/stampa Reading (Mass.) [etc.] : Addison-Wesley Publishing Company, copyr. 1988
   ISBN   0-201-06673-4
   Edizione   [2nd ed]
   Descrizione fisica XII, 657 p. : ill. ; 24 cm

   Disciplina   5194
   Collocazione   519.4 SED
   Lingua di pubblicazione Inglese
   Formato   Materiale a stampa
   Livello bibliografico   Monografia

2. Record Nr.   UNINA9910457344803321
   Autore   Mullen Tony <1971->
   Titolo   Prototyping augmented reality [[electronic resource] /] / Tony Mullen
   Pubbl/distr/stampa Indianapolis, IN, : Wiley, : Sybex, 2011
   ISBN   1-118-18007-0
                       1-283-28448-0
                       9786613284488
                       1-118-18005-4
   Edizione   [1st edition]
   Descrizione fisica 1 online resource (274 p.)
   Collana   Sybex Serious Skills

   Disciplina   006
                       006.693
   Soggetti   Virtual reality
                       Computer graphics
                       Electronic books.

   Lingua di pubblicazione Inglese
   Formato   Materiale a stampa
   Livello bibliografico   Monografia

Note generali	Includes index.
Nota di bibliografia	Includes index.
Nota di contenuto	Prototyping Augmented Reality; Acknowledgments; About the Author; About the Technical Editor; Introduction; Chapter 1: Getting Started with Augmented Reality; What Is Augmented Reality?; Tools and Technologies; AR Necessities; Chapter 2: Introduction to Processing; The Processing Programming Environment; Drawing in Processing; Working with Classes; Chapter 3: Blender Modeling and Texturing Basics; Modeling with Blender; Baking a Smooth AO Texture; Creating a Finished Texture with GIMP; Chapter 4: Creating a Low-Poly Animated Character; Texturing Your Low-Poly Alien; Rigging the Model Keying a Simple Walk CycleChapter 5: 3D Programming in Processing; The P3D and OpenGL Environments; Working with OBJ files; Simple Animation with OBJ Arrays; Chapter 6: Augmented Reality with Processing; The NyAR4psg Library; Digging into the Sample Code; Controlling Transformations with Multiple Markers; Chapter 7: Interacting with the Physical World; Physical Computing with Arduino; Sensors and Circuits; Communicating Between Arduino and Processing; Chapter 8: Browser-Based AR with ActionScript and FLARManager; The FLARManager AR Toolset for ActionScript; Getting FLARManager Up and Running Creating Your Own ProjectsChapter 9: Prototyping AR with jMonkeyEngine; Introducing jMonkeyEngine and ARMonkeyKit; Exploring ARMonkeyKit; Thoughts from the Developer; Chapter 10: Setting Up NyARToolkit for Android; Android and the Android SDK; NyARToolkit for Android; Going Further with Android; Appendix A: From Blender 2.49 to Blender 2.58; Basics and Views; Mesh Modeling; Texturing, Baking, and Materials; Rigging and Animation; Appendix B: File Formats and Exporting; Development Environments and File Formats; Exporting from Blender; Index
Sommario/riassunto	Learn to create augmented reality apps using Processing open-source programming language Augmented reality (AR) is used all over, and you may not even realize it. Smartphones overlay data onto live camera views to show homes for sale, restaurants, or historical sites. American football broadcasts use AR to show the invisible first-down line on the field to TV viewers. Nike and Budweiser, among others, have used AR in ads. Now, you can learn to create AR prototypes using 3D data, Processing open-source programming language, and other languages. This unique book is an easy-to-follow gui

3. | | |
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| Record Nr. | UNISALENTO991000941189707536 |
| Autore | Cromer, Evelyn Baring <1841-1917 > |
| Titolo | Modern Egypt / by the Earl of Cromer |
| Pubbl/distr/stampa | New York : The Macmillan company, 1908 |
| Descrizione fisica | 2 v. : ill. ; 23 cm. |
| Disciplina | 962.03 |
| Soggetti | Egitto 1876-1892 |
| | Sudan 1882-1907 |
| | Egitto Occupazione inglese 1882-1892 |
| Lingua di pubblicazione | Inglese |
| Formato | Materiale a stampa |
| Livello bibliografico | Monografia |

4. | | |
|---|---|
| Record Nr. | UNINA9910789010103321 |
| Autore | Clarke Steve <1964-> |
| Titolo | The justification of religious violence / / Steve Clarke |
| Pubbl/distr/stampa | Chichester, England : , : Wiley-Blackwell, , 2014 |
| | 2014 |
| ISBN | 1-118-52975-8 |
| | 1-118-52976-6 |
| | 1-118-52965-0 |
| Descrizione fisica | 1 online resource (273 p.) |
| Collana | Blackwell Public Philosophy |
| Disciplina | 201/.76332 |
| Soggetti | Violence - Religious aspects |
| Lingua di pubblicazione | Inglese |
| Formato | Materiale a stampa |
| Livello bibliografico | Monografia |
| Note generali | Includes bibliographical references and indexes. |
| Nota di bibliografia | Includes bibliographical references and indexes. |
| Nota di contenuto | Cover; Title Page; Copyright; Contents; Preface; Chapter 1 Justification, Religion, and Violence; September 11 (1857); Religion and Violence; |

| Sommario/riassunto | How are justifications for religious violence developed and do they differ from secular justifications for violence? Can liberal societies tolerate potentially violent religious groups? Can those who accept religious justifications for violence be dissuaded from acting violently? Including six in-depth contemporary case studies, The Justification of Religious Violence is the first book to examine the logical structure of justifications of religious violence. The first book specifically devoted to examining the logical structure of justifications of religious violence< |