1.

Record Nr.	UNISALENTO991003689669707536
Autore	Bove, Lucaleonardo
Titolo	Equilibri di Nash puri nei giochi di congestione pesati. Tesi di laurea = Pure Nash equilibria in weighted congestion games / laureando Lucaleonardo Bove ; relat. Vittorio Bilò
Pubbl/distr/stampa	Lecce : Università del Salento. Facoltà di Scienze MM.FF.NN. Corso di laurea triennale in Matematica, a.a. 2018-19
Descrizione fisica	30 p. ; 30 cm
Classificazione	AMS 91A06 AMS 91A10
Altri autori (Persone)	Bilò, Vittorio
Disciplina	519.3
Soggetti	Game theory
Lingua di pubblicazione	Italiano
Formato	Materiale a stampa
Livello bibliografico	Monografia

2. Record Nr. UNISALENTO991000515659707536

Autore	Vallone, Giancarlo
Titolo	Nota sul giurista napoletano Cicco Loffredo e il suo insegnamento a Padova (a proposito del volume di A. Belloni) / Giancarlo Vallone
Pubbl/distr/stampa	Siena : Facoltà di Giurisprudenza dell'Università, 1988
Descrizione fisica	[535]-538 p. ; 24 cm.
Disciplina	340.092
Soggetti	Giuristi
Lingua di pubblicazione	Italiano
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Estr. da: Studi Senesi, v. 100, 3 (1988)
Nota di contenuto	Fascicolo rilegato in: Miscellanea : 1982-2008 / Giancarlo Vallone

3. Record Nr. UNISA996630863203316

Autore	Leonardis Ales
Titolo	Computer Vision – ECCV 2024 : 18th European Conference, Milan, Italy, September 29–October 4, 2024, Proceedings, Part LXXXIX / / edited by Aleš Leonardis, Elisa Ricci, Stefan Roth, Olga Russakovsky, Torsten Sattler, Gül Varol
Pubbl/distr/stampa	Cham : , : Springer Nature Switzerland : , : Imprint : Springer, , 2025
ISBN	9783031730245 3031730240
Edizione	[1st ed. 2025.]
Descrizione fisica	1 online resource (436 pages)
Collana	Lecture Notes in Computer Science, , 1611-3349 ; ; 15147
Altri autori (Persone)	RicciElisa RothStefan RussakovskyOlga SattlerTorsten VarolGül
Disciplina	006.37
Soggetti	Image processing - Digital techniques Computer vision Computer networks User interfaces (Computer systems) Human-computer interaction Machine learning

	Computers, Special purpose Computer Imaging, Vision, Pattern Recognition and Graphics Computer Communication Networks User Interfaces and Human Computer Interaction Machine Learning Special Purpose and Application-Based Systems
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di contenuto	How to Train the Teacher Model for Effective Knowledge Distillation -- Tight and Efficient Upper Bound on Spectral Norm of Convolutional Layers -- Deciphering the Role of Representation Disentanglement: Investigating Compositional Generalization in CLIP Models -- Modality Translation for Object Detection Adaptation without forgetting prior knowledge -- FroSSL: Frobenius Norm Minimization for Efficient Multiview Self-Supervised Learning -- Learning Multimodal Latent Generative Models with Energy-Based Prior -- On Learning Discriminative Features from Synthesized Data for Self-Supervised Fine-Grained Visual Recognition -- LaWa: Using Latent Space for In-Generation Image Watermarking -- Hierarchical Conditioning of Diffusion Models Using Tree-of-Life for Studying Species Evolution -- Markov Knowledge Distillation: Make Nasty Teachers trained by Self-undermining Knowledge Distillation Fully Distillable -- Co-speech Gesture Video Generation with 3D Human Meshes -- When and How do negative prompts take effect? -- GS2Mesh: Surface Reconstruction from Gaussian Splatting via Novel Stereo Views -- CARFF: Conditional Auto-encoded Radiance Field for 3D Scene Forecasting -- Snuffy: Efficient Whole Slide Image Classifier -- Learning to Build by Building Your Own Instructions -- Exploring Active Learning in Meta-Learning: Enhancing Context Set Labeling -- BlenderAlchemy: Editing 3D Graphics with Vision-Language Models -- DpS: Delayed -Shrinking for Faster Once-For-All Training -- Customize-A-Video: One-Shot Motion Customization of Text-to-Video Diffusion Models.
Sommario/riassunto	The multi-volume set of LNCS books with volume numbers 15059 up to 15147 constitutes the refereed proceedings of the 18th European Conference on Computer Vision, ECCV 2024, held in Milan, Italy, during September 29–October 4, 2024. The 2387 papers presented in these proceedings were carefully reviewed and selected from a total of 8585 submissions. They deal with topics such as computer vision; machine learning; deep neural networks; reinforcement learning; object recognition; image classification; image processing; object detection; semantic segmentation; human pose estimation; 3d reconstruction; stereo vision; computational photography; neural networks; image coding; image reconstruction; motion estimation.