Record Nr. UNISA996589544903316 Autore Rudinac Stevan **Titolo** MultiMedia Modeling [[electronic resource]]: 30th International Conference, MMM 2024, Amsterdam, The Netherlands, January 29 -February 2, 2024, Proceedings, Part V / / edited by Stevan Rudinac, Alan Hanjalic, Cynthia Liem, Marcel Worring, Björn Þór Jónsson, Bei Liu, Yoko Yamakata Pubbl/distr/stampa Cham:,: Springer Nature Switzerland:,: Imprint: Springer,, 2024 **ISBN** 3-031-56435-9 [1st ed. 2024.] Edizione 1 online resource (125 pages) Descrizione fisica Collana Lecture Notes in Computer Science, , 1611-3349 ; ; 14565 Altri autori (Persone) HanjalicAlan LiemCynthia WorringMarcel JónssonBjö Þór LiuBei YamakataYoko 621.382 Disciplina Soggetti Signal processing Pattern recognition systems Application software Information storage and retrieval systems Machine learning Signal, Speech and Image Processing **Automated Pattern Recognition** Computer and Information Systems Applications Information Storage and Retrieval Machine Learning Lingua di pubblicazione Inglese **Formato** Materiale a stampa Livello bibliografico Monografia

Nota di contenuto

RESET: Relational Similarity Extension for V3C1 Video Dataset -- A New Benchmark and OCR-free Method for Document Image Topic Classification -- The Rach3 Dataset: Towards Data-Driven Analysis of Piano Performance Rehearsal -- WikiMuTe: A web-sourced dataset of semantic descriptions for music audio -- PDTW150K: A Dataset for

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Patent Drawing Retrieval -- Interactive Question Answering for Multimodal Lifelog Retrieval -- Event Recognition in Laparoscopic Gynecology Videos with Hybrid Transformers -- GreenScreen: A Multimodal Dataset for Detecting Corporate Greenwashing in the Wild.

This book constitutes the refereed proceedings of the 30th International Conference on MultiMedia Modeling, MMM 2024, held in Amsterdam, The Netherlands, during January 29–February 2, 2024. The 120 full papers included in this volume were carefully reviewed and selected from 297 submissions. The MMM conference were organized in topics related to multimedia modelling, particularly: audio, image, video processing, coding and compression; multimodal analysis for retrieval applications, and multimedia fusion methods.