1. Record Nr. UNISA996574260303316 Autore Gao Qin Titolo HCI International 2023 – Late Breaking Papers [[electronic resource]]: 25th International Conference on Human-Computer Interaction, HCII 2023, Copenhagen, Denmark, July 23-28, 2023, Proceedings, Part II / / edited by Qin Gao, Jia Zhou, Vincent G. Duffy, Margherita Antona, Constantine Stephanidis Pubbl/distr/stampa Cham:,: Springer Nature Switzerland:,: Imprint: Springer,, 2023 **ISBN** 3-031-48041-4 Edizione [1st ed. 2023.] 1 online resource (689 pages) Descrizione fisica Collana Lecture Notes in Computer Science, , 1611-3349 ; ; 14055 Altri autori (Persone) ZhouJia DuffyVincent G AntonaMargherita StephanidisConstantine Disciplina 005.437 004.019 Soggetti User interfaces (Computer systems) Human-computer interaction User Interfaces and Human Computer Interaction Lingua di pubblicazione Inglese **Formato** Materiale a stampa Livello bibliografico Monografia Nota di contenuto HCI Design and User Experience -- Cognitive Engineering and Augmented Cognition -- Cultural Issues in Design -- Technologies for the Aging Population -- Accessibility and Design for All -- Designing for Health and Wellbeing -- Information Design, Visualization, Decision-making and Collaboration -- Social Media, Creative Industries and Cultural Digital Experiences -- Digital Human Modeling, Ergonomics and Safety -- HCI in Automated Vehicles and Intelligent Transportation -- Sustainable Green Smart Cities and Smart Industry -eXtended Reality Interactions -- Gaming and Gamification Experiences -- Interacting with Artificial Intelligence -- Security, Privacy, Trust and Ethics -- Learning Technologies and Learning Experiences -eCommerce, Digital Marketing and eFinance. . This seven-volume set LNCS 14054-14060 constitutes the proceedings Sommario/riassunto

of the 25th International Conference, HCI International 2023, in

Copenhagen, Denmark, in July 2023. For the HCCII 2023 proceedings, a total of 1578 papers and 396 posters was carefully reviewed and selected from 7472 submissions. Additionally, 267 papers and 133 posters are included in the volumes of the proceedings published after the conference, as "Late Breaking Work". These papers were organized in the following topical sections: HCI Design and User Experience; Cognitive Engineering and Augmented Cognition; Cultural Issues in Design; Technologies for the Aging Population; Accessibility and Design for All; Designing for Health and Wellbeing; Information Design, Visualization, Decision-making and Collaboration; Social Media, Creative Industries and Cultural Digital Experiences: Digital Human Modeling, Ergonomics and Safety; HCI in Automated Vehicles and Intelligent Transportation; Sustainable Green Smart Cities and Smart Industry; eXtended Reality Interactions; Gaming and Gamification Experiences: Interacting with Artificial Intelligence: Security, Privacy, Trust and Ethics; Learning Technologies and Learning Experiences; eCommerce, Digital Marketing and eFinance.