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| Nota di contenuto | Keynotes -- Teachers’ readiness for adopting online merge offline learning in digital -- Agile-blended Learning as a Metropolitan Teaching Approach -- Collaborative approaches to research-informed practice in tertiary education -- The power of rotation: Investigating the impact of the RST model on students' deep Learning -- Smart Classroom and Digital Literacy -- Investigating the Influence of Seating Factors on Perception of the Learning Environment in Smart Classroom -- Study on the influencing factors of junior high school students’ learning engagement under the smart classroom environment -- |

Integrating Digital Citizenship into a Primary School Course “Ethics and the Rule of Law”: Necessity, Strategies and a Pilot Study -- From ICT Utilization to Student Learning Achievement: Mediation Effects of Digital Literacy and Problem- solving Ability -- Online and Distant Learning -- The Effect of Corpus-based Writing Practices on EFL learners' Lexical Diversity and Lexical Sophistication -- On the Reflection of Online Distance Instruction into Blended Teaching and Learning -- Camera shy in online synchronous class: A qualitative study in college students -- Investigating Demographics and Behavioral Engagement Associated with Online Learning Performance -- Content and Pedagogy Development for Blended Learning -- Content Development of 'Literary Tourism' within Blended Learning Concept – Case Study -- Using WPBL to Improve Engineering Undergraduates’ Computational Thinking Performance in Flipped Classroom -- Cultivating Students’ Creative Thinking Using Visual Narrative in an Agile Blended Learning Environment -- Key Complexities Inhibiting Design and Implementation of Adaptive-Inclusive Learning Environments -- Gamification and Interactive Learning Environment -- Research on the Practice of VR Entering the Classroom – Taking City University Students of Macau as an Example -- How Can Teachers Facilitate Computer-Supported Collaborative Learning? A Literature Review of Teacher Intervention in CSCL -- Assessing Secondary Students’ Digital Literacy Using an Evidence-Centered Game Design Approach -- Museum Blended Learning through Digital Learning Platform: The Case of Smithsonian Learning Lab -- Learning Analytics and Big Data in Education -- Research on Dynamic Learning Intervention Driven by Data -- Predictive analytics for university student admission: A literature review -- Construction and Implementation of the Data-driven Flexible Teaching Model of University Courses -- Design and Effect of Guided and Adaptive Tutoring Tips for Helping School Mathematics Problems Solving.

Sommario/riassunto

This book constitutes the refereed proceedings of the 16th International Conference on Blended Learning, ICBL 2023, held in Hong Kong, China, on July 17-20, 2023. The 24 papers presented in this volume were carefully reviewed and selected from 57 submissions. The papers are organized in topical sections named: smart classroom and digital literacy; online and distant learning; content and pedagogy development for blended learning; gamification and interactive learning environment; learning analytics and big data in education.