

1. Record Nr.	UNISA996396872503316
Autore	Lilburne John <1614?-1657.>
Titolo	The second part of Englands new-chaines discovered: or A sad representation of the uncertain and dangerous condition of the Common-Wealth [[electronic resource]] : directed to the supreme authority of England, the representors of the people in Parliament assembled. By severall wel-affected persons inhabiting the city of London, Westminster, the borough of Southwark, Hamblets, and places adjacent, presenters and approvers of the late large petition of the eleventh of September. 1648. All persons who are assenting to this representation, are desired to subscribe it, and bring in their subscriptions to the presenters and approvers of the foresaid petition of the 11 of September
Pubbl/distr/stampa	[S.l., : s.n.], 1649
Descrizione fisica	8 p
Soggetti	Levellers Civil rights - England Great Britain Politics and government 1642-1649 Early works to 1800 Great Britain History Civil War, 1642-1649 Early works to 1800
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	By John Lilburne. Caption title. Date of publication from Wing. Reproduction of the original in the Bodleian Library.
Sommario/riassunto	eebo-0014

2. Record Nr.	UNISA996500065103316
Titolo	Bioinspired optimization methods and their applications : 10th international conference, BIOMA 2022, Maribor, Slovenia, November 17-18, 2022 : proceedings / / Marjan Mernik, Tome Eftimov, and Matej Crepinsek (editors)
Pubbl/distr/stampa	Cham, Switzerland : , : Springer, , [2022] ©2022
ISBN	3-031-21094-8
Descrizione fisica	1 online resource (288 pages)
Collana	Lecture notes in computer science ; ; Volume 13627
Disciplina	519.3
Soggetti	Mathematical optimization Natural computation
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Intro -- Preface -- Organization -- Contents -- An Agent-Based Model to Investigate Different Behaviours in a Crowd Simulation -- 1 Introduction -- 2 The Mathematical Model -- 3 NetLogo Model -- 4 Experimental Results -- 5 Conclusions and Future Works -- References -- Accelerating Evolutionary Neural Architecture Search for Remaining Useful Life Prediction -- 1 Introduction -- 2 Background -- 3 Method -- 3.1 Multi-objective Optimization -- 3.2 Speeding up Evaluation -- 4 Experimental Setup -- 4.1 Computational Setup and Benchmark Dataset -- 4.2 Data Preparation and Training Details -- 5 Results -- 6 Conclusions -- References -- ACOCaRS: Ant Colony Optimization Algorithm for Traveling Car Renter Problem -- 1 Introduction -- 2 Related Work -- 3 Problem Description -- 4 ACOCaRS Algorithm -- 5 Experiment -- 5.1 Testbed -- 5.2 Results -- 6 Discussion -- 7 Conclusion and Future Work -- References -- A New Type of Anomaly Detection Problem in Dynamic Graphs: An Ant Colony Optimization Approach -- 1 Introduction -- 2 Anomaly Detection Problem -- 3 Proposed Approach -- 4 Numerical Experiments -- 4.1 Benchmarks -- 4.2 Parameter Setting -- 4.3 Anomaly Detection in Real-World Networks -- 5 Conclusion and Further Work -- References -- .28em plus .1em minus .1emCSS-A Cheap-Surrogate-Based Selection

Operator for Multi-objective Optimization -- 1 Introduction -- 2 Background -- 2.1 Spherical Search -- 2.2 Cheap Surrogate Selection (CSS) -- 3 Proposed Method -- 3.1 General Framework of CSS-MOEA -- 3.2 The Detailed Process of CSS-MOEA -- 4 Experiment Results -- 5 Conclusion -- References -- Empirical Similarity Measure for Metaheuristics -- 1 Introduction -- 2 Related Works -- 3 Preliminaries -- 3.1 Metaheuristic Algorithms -- 3.2 Benchmark Functions -- 3.3 Parameter Tuning -- 4 Proposed Comparison Method -- 4.1 Algorithm Instances -- 4.2 Algorithm Profiling. 4.3 Measuring Similarity -- 5 Results -- 5.1 Comparing Instances of the Same Algorithm -- 5.2 Comparing Instances of the Same Tuning Function -- 5.3 Clustering the Algorithms' Instances Based on Similarity -- 5.4 Discussion -- 6 Conclusion -- References -- Evaluation of Parallel Hierarchical Differential Evolution for Min-Max Optimization Problems Using SciPy -- 1 Introduction -- 2 Definition of the Problem -- 3 Differential Evolution for MinMax Problems -- 3.1 Overview of Differential Evolution -- 3.2 Hierarchical (Nested) Differential Evolution and Parallel Model -- 4 Experimental Setup and Results -- 4.1 Benchmark Test Functions -- 4.2 Parameter Settings -- 4.3 Results and Discussion -- 5 Conclusion and Future Work -- References -- Explaining Differential Evolution Performance Through Problem Landscape Characteristics -- 1 Introduction -- 2 Related Work -- 3 Experimental Setup -- 3.1 Benchmark Problem Portfolio -- 3.2 Landscape Data -- 3.3 Algorithm Portfolio -- 3.4 Performance Data -- 3.5 Regression Models -- 3.6 Leave-One Instance Out Validation -- 3.7 SHAP Explanations -- 4 Results and Discussion -- 4.1 Optimization Algorithms Performance -- 4.2 Performance Prediction -- 4.3 Linking ELA Features to DE Performance -- 5 Conclusions -- References -- Genetic Improvement of TCP Congestion Avoidance -- 1 Introduction -- 2 Background -- 3 Related Works -- 4 Method -- 4.1 Code Simplification Procedure -- 5 Experimental Results -- 6 Conclusions and Future Work -- References -- Hybrid Acquisition Processes in Surrogate-Based Optimization. Application to Covid-19 Contact Reduction -- 1 Introduction -- 2 Background on Surrogate-Based Optimization -- 3 COVID-19 Contact Reduction Problem -- 4 Hybrid Acquisition Processes -- 5 Experiments -- 6 Conclusion -- References -- Investigating the Impact of Independent Rule Fitnesses in a Learning Classifier System. 1 Introduction -- 2 Related Work -- 3 The Supervised Rule-Based Learning System -- 4 Evaluation -- 4.1 Experiment Design -- 4.2 Results -- 5 Conclusion -- References -- Modified Football Game Algorithm for Multimodal Optimization of Test Task Scheduling Problems Using Normalized Factor Random Key Encoding Scheme -- 1 Introduction -- 2 Problem Description and Mathematical Modeling -- 3 The Proposed Modified Football Game Algorithm (mFGA) -- 3.1 Classic FGA -- 3.2 Modified FGA -- 4 Normalized Factor Random Key Encoding Scheme -- 5 Multimodal Single-Objective Optimization of TTSP -- 6 Comparison and Discussion -- 7 Conclusion and Future Works -- References -- Performance Analysis of Selected Evolutionary Algorithms on Different Benchmark Functions -- 1 Introduction -- 2 Related Work -- 3 Experiment -- 3.1 CEC 2022 Single Objective Bound Constrained Numerical Optimization -- 3.2 CEC 2021 Single Objective Bound Constrained Optimization -- 3.3 CEC 2017 Single Objective Bound Constrained Optimization -- 4 Discussion -- 5 Conclusion -- References -- Refining Mutation Variants in Cartesian Genetic Programming -- 1 Introduction -- 2 Related Work -- 3 Cartesian Genetic Programming -- 3.1 Introduction to Cartesian Genetic Programming -- 3.2 Mutation Algorithm -- 4 Further Changes in the

Mutation Algorithm -- 4.1 Probabilistic Mutation -- 4.2 Single and Multiple Mutation -- 5 Preliminaries -- 5.1 Experiment Description -- 5.2 Datasets -- 6 Experiments -- 6.1 Impact of Different Probabilistic Mutation Strategies -- 6.2 Impact of Multi-n and DMulti-n -- 7 Conclusion -- References -- Slime Mould Algorithm: An Experimental Study of Nature-Inspired Optimiser -- 1 Introduction -- 1.1 Slime Mould Algorithm -- 1.2 Previous Works -- 2 Newly Proposed Variants of SMA -- 2.1 Linear Reduction of the Population Size -- 2.2 Eigen Transformation -- 2.3 Perturbation. 2.4 Adaptation of Parameter z -- 3 Methods Used in Experiments -- 4 Experimental Settings -- 5 Results -- 6 Conclusion -- References -- SMOTE Inspired Extension for Differential Evolution -- 1 Introduction -- 2 Background -- 2.1 Differential Evolution -- 2.2 Synthetic Minority Oversampling Technique (SMOTE) -- 2.3 Literature Overview -- 3 Proposed Mechanism for Differential Evolution -- 4 Experimental Analysis -- 4.1 Setup -- 4.2 Comparison Against Other Mechanisms -- 4.3 Incorporation into Improved Algorithm Variants -- 5 Conclusion -- References -- The Influence of Local Search on Genetic Algorithms with Balanced Representations -- 1 Introduction -- 2 Background -- 2.1 Balanced Crossover Operators -- 2.2 Boolean Functions -- 3 Local Search of Boolean Functions -- 4 Experiments -- 4.1 Experimental Setting -- 4.2 Results -- 4.3 Discussion -- 5 Conclusions -- References -- Trade-Off of Networks on Weighted Space Analyzed via a Method Mimicking Human Walking Track Superposition -- 1 Introduction and Related Work -- 2 Simulation Model of WTSN on Weighted Space -- 2.1 Generation Process of WTSN on a Mixture of Different Ground Conditions -- 2.2 Pareto-Optimal Path Between Two Demand Vertices -- 2.3 Algorithm for WTSN on Weighted Space -- 3 Analysis of Differences in Pareto Frontier by Weighted Space -- 3.1 Experimental Spaces Setting -- 3.2 Result of Pareto Frontier Approximation -- 4 Discussion -- 5 Conclusion and Further Work -- References -- Towards Interpretable Policies in Multi-agent Reinforcement Learning Tasks -- 1 Introduction -- 2 Related Work -- 3 Method -- 3.1 Creation of the Teams -- 3.2 Fitness Evaluation -- 3.3 Individual Encoding -- 3.4 Operators -- 4 Experimental Setup -- 4.1 Environment -- 4.2 Parameters -- 5 Experimental Results -- 5.1 Interpretation -- 5.2 Comparison with a Non Co-Evolutionary Approach. 6 Conclusions and Future Works -- References -- Author Index.
