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Nota di contenuto	Intro -- Preface -- Organization -- Abstracts of Invited Talks -- Compositional Reasoning about Concurrent Randomized Programs (Extended Abstract) -- Flattening String Constraints -- Runtime Assurance for Verified AI-Based Autonomy -- The Civl Verifier -- Subgame Perfect Equilibrium with an Algorithmic Perspective -- Contents -- Invited Paper -- Learning Monitorable Operational Design Domains for Assured Autonomy -- 1 Introduction -- 2 Motivating Example: Autonomous Lane Keeping -- 3 Optimal Monitors for Operational Design Domains -- 3.1 Learning Monitors for ODDs -- 3.2 Challenges in Learning Monitorable ODDs -- 3.3 Quantitative Monitor Learning -- 3.4 Black-Box vs. White-Box Settings -- 4 Framework -- 4.1 Main Workflow -- 4.2 Simulation-Based Analysis Using VerifAI and Scenic -- 4.3 Data Generation -- 4.4 Conformance Testing -- 5 Experiments -- 5.1 Experimental Setup -- 5.2 Results -- 6 Related Work -- 7 Conclusion -- References -- Reinforcement Learning -- Dynamic Shielding for Reinforcement Learning in Black-Box Environments -- 1 Introduction -- 1.1 Related Works -- 2 Preliminaries -- 2.1 Automata and Games for System Modeling -- 2.2 Safety Automata for Specifications -- 2.3 Shielding for Safe Reinforcement Learning -- 2.4 The RPNI Algorithm for Passive Automata Learning -- 3 Dynamic Shielding with Online Automata Inference -- 3.1 Dynamic Shielding Scheme -- 3.2 Challenge 1: Incompleteness of the Learned

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