

1. Record Nr.	UNISA996391485503316
Autore	Studley Christopher
Titolo	Treason pretended against the King of Scots [[electronic resource]] : by certaine lordes and gentlemen, whose names hereafter followe. With a declaration of the Kinges Maiesties intention to his last acts of Parliament: which openeth fully in effect of all the saide conspiracy. Out of Skottish into English
Pubbl/distr/stampa	Imprinted at Lodnon, : For Thomas Nelson, and are to be solde at the West ende of Paules, 1585
Descrizione fisica	[3], 21 p
Altri autori (Persone)	James, King of England, <1566-1625.>
Soggetti	Scotland Church history 16th century Early works to 1800 Scotland History James VI, 1567-1625 Early works to 1800
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	A letter by Christopher Studley. "The Kings Maiesties intention" (an Anglicized version of: Adamson, Patrick. A declaration of the Kings Majesties intentioun and meaning toward the lait actis of Parliament) has caption title. Formerly STC 23402. Identified as STC 23402 on UMI microfilm reel 582. Reproduction of the original in the Folger Shakespeare Library.
Sommario/riassunto	eebo-0055

2. Record Nr.	UNISA996487172703316
Titolo	Playful Materialities : The Stuff That Games Are Made Of // edited by Benjamin Beil, [and many others]
Pubbl/distr/stampa	Berlin, Germany : , : transcript Verlag, , 2022
ISBN	3-8376-6200-4
Edizione	[1st ed.]
Descrizione fisica	1 online resource (404 pages)
Collana	Bild und Bit ; ; 14
Classificazione	AP 15963
Altri autori (Persone)	Beil Benjamin <1980-> Freyermuth Gundolf S. <1955-> Schmidt Hanns Christian Rusch Raven
Disciplina	302.231
Soggetti	Digital media
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di contenuto	Frontmatter -- Table of Contents -- Preface and Acknowledgments -- PLACES -- Vegas, Disney, and the Metaverse -- Augmenting Materialities -- EXHIBITS -- Let's Play the Exhibition! -- To Craft a Game Arts Curators Kit -- On Chainsaws and Display Cases -- MODIFICATIONS -- Unpacking the Blackbox of 'Normal Gaming' -- Being a Child Again Through Gameplay -- Lego Level Up -- PIECES -- Beyond Pawns and Meeples -- Have We Left the Paperverse Yet? -- Keep the Innovation Rolling -- Immateriality and Immortality -- Contributors
Sommario/riassunto	Game culture and material culture have always been closely linked. Analog forms of rule-based play (ludus) would hardly be conceivable without dice, cards, and game boards. In the act of free play (paidia), children as well as adults transform simple objects into multifaceted toys in an almost magical way. Even digital play is suffused with material culture: Games are not only mediated by technical interfaces, which we access via hardware and tangible peripherals. They are also subject to material hybridization, paratextual framing, and processes of de-, and re-materialization. The contributors examine this playful materiality from various angles.

3. Record Nr.	UNINA9910973842303321
Autore	Bambrick-Santoyo Paul <1972->
Titolo	Great habits, great readers : a practical guide for K-4 reading in the light of common core // Paul Bambrick-Santoyo, Aja Settles, Juliana Worrell, ; foreword by Norman Atkins
Pubbl/distr/stampa	San Francisco, : Jossey-Bass, c2013
ISBN	9781118421048 1118421043 9781118419267 111841926X
Edizione	[1st ed.]
Descrizione fisica	1 online resource (498 p.)
Disciplina	372.6
Soggetti	Language arts (Elementary) - Curricula - United States Language arts (Elementary) - Standards - United States
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Cover; Title Page; Copyright; Contents; Accessing the DVD; DVD Contents; DVD Video Contents; Foreword; Acknowledgments; About the Authors; About Uncommon Schools; Introduction; Part 1 Set the Habits of Learning; Chapter 1 Habits of the Classroom: Multiply Your Minutes; Setting Up the Room; Habits of Effective Transitions; Conclusion: From Socks to Success; Chapter 2 Habits of Discussion: Change Student Talk, Change Student Thinking; The Power of Prompting; Learning to Share; Learning to Build; Making the Habits Happen; Conclusion: From Futsal to the ""Big Game"" Part 2 Teach the Skills of Reading Chapter 3 What to Teach: Defining a Road Map for Rigor; Assessment-Create the Road Map for Rigor; Selecting an Early Literacy Assessment; Assessment Meets Curriculum; Conclusion: Time to Begin the Journey; Chapter 4 Read-Aloud Lessons: Teachers Model for Success; Lesson Prework: Planning for Read-Aloud; Lesson Introduction: Making it Clear and Making it Matter; I Do: Modeling the Skill; We Do: Practicing the Skill; Check for Understanding: Make Sure Your Practice Was Good Practice; Conclusion: What Great Reading Looks Like

Chapter 5 Teaching Comprehension Skills: Stanza by Stanza Lesson
Prework: "Teach the Reader" Meets "Teach the Text"; I Do: Modeling
the Skill; We Do: Practicing Together; You Do: Making Independent
Practice Sacred; Conclusion: A First Taste of Independence; Chapter 6
Teaching Phonics: Greasing the Wheel; Choosing the Wheel: Make Sure
It's a Round One; Greasing the Wheel: Three Ways to Make Phonics Spin
Faster; Conclusion: Phonics and Foundations; Part 3 Build the Habits of
Reading; Chapter 7 Analysis and Action: Mind the Journey;
Administering Assessment; Collecting Data
From Assessment to Analysis From Analysis to Action; Conclusion: The
Path Forward; Chapter 8 Guided Reading Planning: Move Beyond the
Map; Structuring a Guided Reading Lesson; Prework: Selecting a Text to
Match the Data; Guided Reading Lesson Planning-A Sample; Before
Reading; During Reading; After Reading; Conclusion: When You've Set
the Course; Chapter 9 Guided Reading Execution: Stay on Course;
Before Reading; During and After Reading: The Power of Prompting;
The Prompting Guides from 0 to 1000; Conclusion: A Path for Every
Student
Chapter 10 Independent Reading: Don't Wait for a Hero's Quest Choose
and Organize Texts for Success; Set Expectations for Independence;
Insist on Intellectual Accountability; Conclusion: Love Matters; Part 4
Lead by Habit; Chapter 11 The Schedule: Getting It All on the Table;
The Scheduling Process: An Overview; How Much Time Can You Make
for Reading?; How Should You Spend Reading Time?; Building the
Schedule: One Teacher, Two Hours; Three Variations to the Schedule;
Conclusion: All in Good Time; Chapter 12 Coaching Teachers: A Guide
for School Leaders and Coaches; The Growth Mind-Set
Lead Professional Development

Sommario/riassunto

A book that brings the habits of reading to life Great readers are not made by genetics or destiny but by the habits they build-habits that are intentionally built by their teachers. The early formal years of education are the key to reversing the reading gap and setting up children for success. But K-4 education seems to widen the gap between stronger and weaker readers, not close it. Today, the Common Core further increases the pressure to reach high levels of rigor. What can be done? This book includes the strategies, systems, and lessons from the top classrooms that bring
