

1. Record Nr.	UNISA996466572303316
Titolo	Interactive Storytelling [[electronic resource]] : 12th International Conference on Interactive Digital Storytelling, ICIDS 2019, Little Cottonwood Canyon, UT, USA, November 19–22, 2019, Proceedings // edited by Rogelio E. Cardona-Rivera, Anne Sullivan, R. Michael Young
Pubbl/distr/stampa	Cham : , : Springer International Publishing : , : Imprint : Springer, , 2019
ISBN	3-030-33894-0
Edizione	[1st ed. 2019.]
Descrizione fisica	1 online resource (XIX, 434 p. 80 illus., 61 illus. in color.)
Collana	Information Systems and Applications, incl. Internet/Web, and HCI ; ; 11869
Disciplina	006.7
Soggetti	Application software Computers Artificial intelligence Optical data processing Computer Appl. in Arts and Humanities Information Systems and Communication Service Artificial Intelligence Computer Imaging, Vision, Pattern Recognition and Graphics
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di contenuto	Creating the Discipline: Interactive Digital Narrative Studies -- Experimental Analysis of Spatial Sound for Storytelling in Virtual Reality -- "It's all Greek to Me": Developing a Framework for analyzing Diegesis in Digital Narrative Games -- An Educational Program in Interactive Narrative Design -- Challenges of IDN Research and Teaching -- Is "Citizen Kane" Moment Coming? - A Research on Chinese VR Documentary Practice and Storytelling -- Impacting Culture and Society -- Someone Else's Story: An Ethical Approach to Interactive Narrative Design for Cultural Heritage -- Interactive Digital Narrative Practices and Applications -- Practical Insights for XR Devised Performances -- Using Ink and Interactive Fiction to Teach Interactive Design -- How Relevant Is Your Choice? User Engagement and

Perceived Agency in Interactive Digital Narratives on Video Streaming Platforms -- Designing and Developing Interactive Narratives for Collaborative Problem-Based Learning -- The Angstfabriek' experience: Factoring Fear into Transformative Interactive Narrative Design -- Spaceline: A Concept for Interaction in Cinematic Virtual Reality -- Facilitating Information Exploration of Archival Library Materials through Multi-modal Storytelling -- The Impact of Multi-Character Story Distribution and Gesture on Children's Engagement -- Dungeon on the Move: A case study of a procedurally-driven narrative project in progress -- Choose Your Permanent Adventure: Towards a Framework for Irreversible Storygames -- The Potential of Interactive Digital Narratives. Agency and Multiple Perspectives in Last Hijack Interactive -- Theoretical Foundations -- A Machinima-Based Evaluation of Leveraging Machinima to Characterize Viewer Comprehension of Character Motivation in DDRSs -- Narrative Urgency: Motivating Action in Interactive Digital Media -- "What'chu Lookin' At?": Narrative, Spectatorship, and Ludic Constructivism in Variable State's Virginia -- The Story We Cannot See: On How a Retelling Relates to its Afterstory -- "Well, That was Quick" -- Towards Storyworld Adaptivity That Reacts To Players as People -- A Spectrum of Audience Interactivity for Entertainment Domains -- Towards Intelligent Interactive Theatre: Drama Management as a way of handling performance -- Technologies -- Towards Procedural Generation of Narrative Puzzles for Adventure Games -- JUNGLE: An Interactive Visual Platform for Collaborative Creation and Consumption of Nonlinear Transmedia Stories -- Felt: A Simple Story Sifter -- Creating and querying a drama dataset -- Villanelle: An Authoring Tool for Autonomous Characters in Interactive Fiction -- A Hierarchical Approach for Visual Storytelling Using Image Description -- A Knowledge Representation for Planning-Based Story Generation Applied to the Manual and Automatic Encoding of Plot -- SHOWRUNNER: A Tool for Storyline Execution/Visualization in 3D Game Environments -- Using VR to Simulate Interactable AR storytelling -- Firebolt: A System for Automated Low-Level Cinematic Narrative Realization -- Interactive Narrative Generation Using Location and Genre Specific Context -- Emotion-based Story Event Clustering -- Human Factors -- Embodying Cognitive Processes in Storytelling Interfaces for Children -- Towards a Gesture-Based Story Authoring System: Design Implications from Feature Analysis of Iconic Gestures During Storytelling -- When did I lose them? Using Process Mining to study user engagement in Interactive Digital Narrative -- Efects of higher interactivity on the Interactive Narrative Experience: an experimental study -- Towards a Quality Framework for Immersive Media Experiences: A Holistic Approach -- The Efects of Interactive Emotional Priming on Storytelling: An Exploratory Study -- Cognitive Training for Older Adults with a Dialogue-Based, Robot-Facilitated Storytelling System -- Doctoral Consortium -- Companionship Games: A framework for emotionally engaging and empathetic interactive characters -- Towards Design Principles for Fashion in Interactive Emergent Narrative -- A Design Framework for Learning About Representation in Video Games Through Modication of Narrative and Gameplay -- Demonstrations -- The Book of Endless History: Authorial use of GPT2 for Interactive Storytelling.

Sommario/riassunto

This book constitutes the refereed proceedings of the 12th International Conference on Interactive Digital Storytelling, ICIDS 2019, held in Little Cottonwood Canyon, UT, USA, in November 2019. The 14 revised full papers and 10 short papers presented together with 19 posters, 1 demo, and 3 doctoral consortiums were carefully reviewed and selected from 66 submissions. The papers are organized in the

following topical sections: Creating the Discipline: Interactive Digital Narrative Studies, Impacting Culture and Society, Interactive Digital Narrative Practices and Applications, Theoretical Foundations, Technologies, Human Factors, Doctoral Consortium, and Demonstrations.

2. Record Nr.	UNINA9910672340903321
Autore	Martinez Rodriguez Jose Antonio
Titolo	La proteccion penal del territorio y el urbanismo / / Jose Antonio Martinez Rodriguez
Pubbl/distr/stampa	Barcelona : , : J.M. BOSCH EDITOR, , [2015]
ISBN	84-944426-5-1
Descrizione fisica	1 online resource (512 paginas)
Collana	Bosch penal
Disciplina	307.760944
Soggetti	Urbanization - Spain Urbanizacion - Espana City planning and redevelopment law - Spain Planificacion urbana - Ley de reurbanizacion - Espana Derecho urbanistico - Espana Libros electronicos.
Lingua di pubblicazione	Spagnolo
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Contiene indice.
Nota di bibliografia	Contiene bibliografia.

3. Record Nr.	UNINA9910786667503321
Autore	Hollweg Claire H
Titolo	Sticky feet : how labor market frictions shape the impact of international trade on jobs and wages / / Claire H. Hollweg, Daniel Lederman, Diego Rojas, Elizabeth Ruppert Bulmer
Pubbl/distr/stampa	Washington, DC : , : World Bank, , [2014]
ISBN	1-4648-0264-5
Descrizione fisica	1 online resource (pages cm)
Collana	Directions in Development
Disciplina	331.12
Soggetti	Business cycles - Developing countries Labor market - Developing countries Labor mobility - Developing countries Wages - Developing countries Developing countries Commerce
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references.
Nota di contenuto	Front Cover; Contents; Acknowledgments; About the Authors; Abbreviations; Executive Summary; Linking Trade Reforms and Labor Outcomes; Two Cost Metrics: Labor Mobility and Labor Adjustment; Analytical Tools; Main Findings; Policy Implications; Note; References; Chapter 1 Introduction; Overview; Labor Mobility and Labor Adjustment Costs Defined; Box 1.1 Estimating Labor Mobility and Adjustment Costs Using a Structural Choice Model; Measurement Challenges; Box; Table 1.1 Analytical Tools for Estimating Labor Mobility and Adjustment Costs; Tables; Scope of the Report; References Chapter 2 Workers' Sticky Feet, Not Rusty Firms: Evidence from the Literature Abstract; Figure 2.1 Marginal Responses of Average Employment to Aggregate Shocks Are Significant; Figure 2.2 Firm Labor Adjustment Costs Are Lower in Developing Countries; Figures; Notes; References; Chapter 3 Mapping Labor Mobility and Labor Adjustment Costs around the World; Abstract; Labor Mobility Costs around the World; Figure 3.1 A Graphic Representation of Labor Mobility Costs; Table 3.1 Average Labor Mobility Costs in Developing and Developed Countries; Correlates of Labor Mobility Costs

Map 3.1 Average Labor Mobility Costs Figure 3.2 Labor Mobility Costs Are Correlated with Country Characteristics; Map; Mobility Costs in Action: Simulations of Adjustment Dynamics; Figure 3.3 Average Real Wages Tend to Recover after Trade Liberalization but Take Time to Return to Steady State; Labor Adjustment Costs: How Much Are Workers Losing Out?; Figure 3.4 Forgone Gains from Trade Rise with Mobility Costs; Notes; References; Chapter 4 Mobility Costs, Adjustment Costs, and Employment Structure in Developing Economies: Four Case Studies; Abstract

Firm Costs versus Worker Costs: The Case of Argentina Figure 4.1 Argentina's Sluggish Economic Responses under Costly Capital and Labor Adjustment; Table 4.1 Firm Behavior with and without Capital Adjustment Costs: Firms Adjust Capital by More, and More Quickly without Adjustment Costs, but Not Labor; Labor Mobility Costs across Industries: The Case of Mexico; Table 4.2 Gross Flows of Formal Sector Workers across Industries Are Similar in the United States and Mexico; Table 4.3 Labor Mobility Costs Are Higher in Mexico than the United States

Table 4.4 Labor Mobility Costs in Mexico: Do Skills Play a Role?Role of Informal Employment: The Cases of Brazil, Mexico, and Morocco; Table 4.5 Informality as an Entry Point into Employment: Worker Transitions in Morocco, Mexico, and Brazil; Table 4.6 Stepping-Stone Sectors to Formality: Labor Mobility Cost Estimates for Morocco, Mexico, and Brazil; Figure 4.2 Informal Employment Increases after a Positive Trade Shock because Previously Inactive Workers Enter the Labor Force; Role of Firm Size: The Cases of Costa Rica and Morocco

Figure 4.3 Does Firm Size Affect Labor Mobility Costs in Costa Rica and Morocco?

Sommario/riassunto

The analysis in this report confirms the findings of previous studies that trade liberalization improves aggregate welfare and is in the long run associated with higher employment and wages. The analysis addresses a major gap in the literature, which has heretofore provided limited evidence about the trade-related adjustment costs faced by workers in developing countries and how they are affected by mobility costs. Labor market frictions reduce the potential gains from trade reform. For a tariff reduction in a given sector, the resulting change in relative prices raises real wages in some sectors.
