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Collana	Information Systems and Applications, incl. Internet/Web, and HCI ; ; 10653
Disciplina	371.337
Soggetti	Personal computers Education—Data processing User interfaces (Computer systems) Artificial intelligence Computer communication systems Optical data processing Personal Computing Computers and Education User Interfaces and Human Computer Interaction Artificial Intelligence Computer Communication Networks Image Processing and Computer Vision
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Includes index.
Nota di contenuto	Games in education and training -- Games for health and special children -- Augmented and virtual reality -- Methods and tools (for design and development) -- Poster abstracts.
Sommario/riassunto	This book constitutes the refereed proceedings of the 6th International Conference on Games and Learning Alliance, GALA 2017, held in Lisbon, Portugal, in December 2017. The 16 revised regular papers presented together with 6 poster papers were carefully reviewed and

selected from 45 submissions. The papers cover topics such as games in education and training; games for health and special children; augmented and virtual reality; methods and tools (for design and development); and poster abstracts.

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