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Soggetti	Multimedia information systems Computer communication systems Application software Information storage and retrieval User interfaces (Computer systems) Software engineering Multimedia Information Systems Computer Communication Networks Information Systems Applications (incl. Internet) Information Storage and Retrieval User Interfaces and Human Computer Interaction Software Engineering
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Nota di contenuto	Multimedia Content Analysis I Incremental Learning of Patch-Based Bag of Facial Words Representation for Online Face Recognition in Videos -- Evaluation of Audio Quality Requirements over Extended Periods of Time Using Long Duration Audiovisual Content -- Hashing with Cauchy Graph.-Multimedia Event Detection Using Segment- Based Approach for Motion Feature -- Robust Feature Bundling -- Image and Video Processing I -- Colorization for Gray Scale Facial Image by Locality-

Constrained Linear Coding -- New Eye Contact Correction Using Radial Basis Function for Wide Baseline Videoconference System -- An Integrated Hole-Filling Algorithm for View Synthesis -- A Real-Time On-Chip Algorithm for IMU-Based Gait Measurement -- Reducing the Power Consumption of an IMU- Based Gait Measurement System -- Video Coding and Multimedia Information Processing ISSIM-Based End-to-End Distortion Modeling for H.264 Video Coding -- A Videoconferencing-Oriented Hybrid-Domain H.264/SVC to H.264/AVC Spatial Transcoder -- Robust Noise Estimation Based on Noise Injection.-Image Quality Assessment Based on Improved Structural SIMilarity -- Multi-hypothesis Temporal Prediction Using Template MatchingPrediction and Block Motion Compensation for High Efficiency Video Coding.-Multimedia Content Analysis II Leveraging Exemplar and Saliency Model for Image Search Reranking -- Real-Time Markerless Hand Gesture Recognition with Depth Camera.-Social Tag Enrichment via Automatic Abstract Tag Refinement -- "...It's Orange and Small, and White Stripes..."* Augmented-Reality -- System for Fish Species Identification in Aquariums -- An Adaptive Non Reference Anchor Array Framework for Distant Speech Recognition -- Video Coding and Multimedia Information Processing II -- Real-Time Macroblock Level Bits Allocation for Depth Maps in 3-D Video Coding -- Least Square Based View Synthesis Prediction for Multi-view Video Coding -- Zoomable Video Playback on Mobile Devices by Selective Decoding -- SSIM-Based Error Resilient Video Coding over Packet-Switched Networks -- De-blocking Filter Design for HEVC and H.264/AVC -- Image and Video Processing II A Local Texture-Constrained Super-Resolution Method -- Top-Down Saliency by Multi-scale Contextual Pooling -- A Robust Watermarking Scheme Based on Dual Quantization of Wavelet Significant Difference.-Robust Image Content Authentication Using Perceptual Hashing and Watermarking -- A Secure Semi-fragile Self-recoverable Watermarking Algorithm Using Group-Based Wavelet Quantization -- Image/Video Processing and Analysis Towards Independent Color Space Selection for Human Skin Detection -- A Novel Smart Multi-license Plate Recognition Method.-Persistent Object Tracking in Road Panoramic Videos -- Active Learning for Transferrable Object Classification in Cross- View Traffic Scene Surveillance -- Laplacian-Based Feature Preserving Mesh Simplification -- An Image Splicing Detection Based on Interpolation Analysis -- A Multimodal Approach for Online Estimation of Subtle Facial Expression -- Just Noticeable Difference for 3D Images with Depth Saliency -- Improving Image Distance Metric Learning by Embedding Semantic Relations -- Pose Estimation with Motionlet LLC Coding -- Transfer Discriminant-Analysis of Canonical Correlations for View-Transfer Action Recognition -- Personalized Celebrity Video Search Based on Cross-Space Mining -- Effective Comic-Like Representations with Embedded Regions of Interest.-Kinect-Based Easy 3D Object Reconstruction -- Video Coding and Multimedia System -- Adaptive Rate-Distortion Prediction for Multiple Reference Selection and Inter-mode Decision -- A New Rate-Quantization Model for H.264/AVC Low-Delay Rate Control.-Chaos-Based Selective Encryption for AVS Video Coding Standard.-Q-CSLBP: Compression of CSLBP Descriptor -- Efficient Partial Decoding Scheme for Intra Frame in H.264/AVC Stream.-Histopathology Image Streaming -- Visual Saliency and Distortion Weighting Based Video Quality Assessment -- A Resource Scheduling Approach for Media Uploading in Video Data Center -- Fast Intra Prediction for High Efficiency Video Coding -- A Low Complexity Multiplierless Transform Coding for HEVC -- Efficient DSP Implementation of Fractional-Pixel Interpolation for AVS -- Audio-Based Copy Detection in the Large-

Scale Internet Videos -- Automatic User Preference Elicitation for Music Recommendation -- Interactive Virtual Try-On Based on Real-Time Motion Capture -- Distant Speaker Verification Using a Combined Family of MVDR Estimates -- Advanced Image and Video Coding.- Spatio-temporal Visual Distortion and Rate Optimization for Video Coding -- View Synthesis Based on Background Update with Gaussian Mixture Model -- Cloud-Based Image Compression via Subband-Based Reconstruction -- Image Primitive Coding and Visual Quality Assessment -- A Flexible Directional Image Representation Using Pseudo Polar Fourier Transform Based DFBs -- Location-Based Social Media Analysis Location and Route Tracking in University from Photos without GPS Information -- Real-Time Viewfinder Composition Assessment and Recommendation to Mobile Photographing -- Instance-Level Landmark Labeling via Multi-layer Superpixels -- Location Based Robust Audio Watermarking Algorithm for Social TV System -- Combining SIFT and Global Features for Web Image Classification.-Cross-Media Learning with Structural Priors An Interactive Semi-supervised Approach for Automatic Image Annotation -- Cross-Media Semantics Mining Based on Sparse Canonical Correlation Analysis and Relevance Feedback.-What Happened Near Big Ben: Event-Driven Landmark Mining from Flickr -- Image Ranking via Attribute Boosted Hypergraph -- Structural Context-Aware Cross Media Recommendation.-Spherical Soft Assignment: Improving Image Representation in Content-Based Image Retrieval -- Efficient Multimedia Analysis and Utilization Fast Pedestrian Detection Based on Sliding Window Filtering -- The Research of the Face's Depth Information Generation Technology Based on the Candide Model -- Action Segmentation in Dance Videos -- Topology Adaptation Based on Mobile Agent in Unstructured P2P Networks.-Accurate Pedestrian Counting System Based on Local Features -- Two Dimensional K-SVD for the Analysis Sparse Dictionary -- The Method for Constructing Block Sparse Measurement Matrix Based on Orthogonal Vectors.

Sommario/riassunto

This book constitutes the proceedings of the 13th Pacific Rim Conference on Multimedia, held in Singapore during December 4-6, 2012. The 59 revised full papers presented were carefully reviewed and selected from 106 submissions for the main conference and are accompanied by 23 presentations of 4 special sessions. The papers are organized in topical sections on multimedia content analysis, image and video processing, video coding and multimedia information processing, image/video processing and analysis, video coding and multimedia system, advanced image and video coding, cross media learning with structural priors, as well as efficient multimedia analysis and utilization.
