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Disciplina	004
Soggetti	Computers Artificial intelligence Computer security Computer organization E-commerce Optical data processing Information Systems and Communication Service Artificial Intelligence Systems and Data Security Computer Systems Organization and Communication Networks e-Commerce/e-business Image Processing and Computer Vision
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Nota di contenuto	Research Track Home Edge Computing (HEC): Design of a New Edge Computing Technology for Achieving Ultra-Low Latency Modular framework for Data Prefetching and Replacement at the Edge Boundless Application and Resource Based on Container Technology A Reconfigurable Streaming Processor for Real-Time Low-Power Execution of Convolutional Neural Networks at the Edge Application and Industry Track Efficient Bare Metal Auto-Scaling for NFV in Edge

1.

Computing -- Mobile Edge Offloading using Markov Decision Processes -- A Face Recognition System Based on Cloud Computing and AI Edge for IOT -- A Robust Retail POS System based on Blockchain and Edge Computing -- A Privacy Risk Aware Service Selection Approach for Service Composition -- Short Paper Track -- A Chinese Text Correction and Intention Identification Method for Speech Interactive Scene -- FCN-biLSTM Based VAT Invoice Recognition and Processing -- Research on Cross-chain Technology Based on Sidechain and Hashlocking.

Sommario/riassunto

This book constitutes the proceedings of the International Conference on Edge Computing, EDGE 2018, held in Seattle, WA, USA, in June 2018. The 9 full papers and 3 short paper presented in this volume were carefully reviewed and selected from 29 submissions. The contributions are organized in topical sections named: Research Track; Application and Industry Track; and Short Paper Track. They deal with the latest fundamental advances in the state of the art and practice of edge computing.