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Nota di contenuto	Algorithmic game theory -- Algorithmic mechanism design -- Auction algorithms and analysis -- Computational advertising -- Computational aspects of equilibria -- Computational social choice -- Convergence and learning in games -- Coalitions, coordination and collective action -- Economics aspects of security and privacy -- Economics aspects of distributed and network computing -- Information and attention economics -- Network games -- Price differentiation and price dynamics -- Social networks.

Sommario/riassunto

This book constitutes the refereed proceedings of the 8th International Workshop on Internet and Network Economics, WINE 2012, held in Liverpool, UK, in December 2012. The 36 revised full papers and 13 revised short papers presented together with the abstracts of 3 papers about work in progress and 3 invited talks were carefully reviewed and selected from 112 submissions. The papers are organized in topical sections on algorithmic game theory; algorithmic mechanism design; auction algorithms and analysis; computational advertising; computational aspects of equilibria; computational social choice; convergence and learning in games; coalitions, coordination and collective action; economics aspects of security and privacy; economics aspects of distributed and network computing; information and attention economics; network games; price differentiation and price dynamics; social networks.
