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Descrizione fisica	1 online resource (280 p.)
Collana	Theoretical Computer Science and General Issues, , 2512-2029 ; ; 4475
Classificazione	31.80
Disciplina	005.1
Soggetti	Software engineering Algorithms Artificial intelligence—Data processing Computer science Computer science—Mathematics Discrete mathematics Computer graphics Software Engineering Data Science Theory of Computation Discrete Mathematics in Computer Science Computer Graphics
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Includes index.
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	On Embedding a Graph in the Grid with the Maximum Number of Bends and Other Bad Features -- Close Encounters with a Black Hole or Explorations and Gatherings in Dangerous Graphs -- Fun with Sub-linear Time Algorithms -- Wooden Geometric Puzzles: Design and Hardness Proofs -- HIROIMONO Is NP-Complete -- Tablatures for Stringed Instruments and Generating Functions -- Knitting for Fun: A

Recursive Sweater -- Pictures from Mongolia -- Partial Sorting in a Partial World -- Efficient Algorithms for the Spoonerism Problem -- High Spies (or How to Win a Programming Contest) -- Robots and Demons (The Code of the Origins) -- The Traveling Beams Optical Solutions for Bounded NP-Complete Problems -- The Worst Page-Replacement Policy -- Die Another Day -- Approximating Rational Numbers by Fractions -- Cryptographic and Physical Zero-Knowledge Proof Systems for Solutions of Sudoku Puzzles -- Sorting the Slow Way: An Analysis of Perversely Awful Randomized Sorting Algorithms -- The Troubles of Interior Design--A Complexity Analysis of the Game Heyawake -- Drawing Borders Efficiently -- The Ferry Cover Problem -- Web Marshals Fighting Curly Link Farms -- Intruder Capture in Sierpiński Graphs -- On the Complexity of the Traffic Grooming Problem in Optical Networks.
