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Invited Lectures Rewriting Systems with Data Spiking Neural P Systems: Some Characterizations Approximating Graphs by Graphs and Functions (Abstract) Traces, Feedback, and the Geometry of Computation (Abstract) Contributions A Largest Common d- Dimensional Subsequence of Two d-Dimensional Strings Analysis of Approximation Algorithms for k-Set Cover Using Factor-Revealing Linear Programs A Novel Information Transmission Problem and Its Optimal Solution Local Testing of Message Sequence Charts Is Difficult On Notions of Regularity for Data Languages FJMIP: A Calculus for a Modular Object Initialization Top-Down Deterministic Parsing of Languages Generated by CD Grammar Systems The Complexity of Membership Problems for Circuits over Sets of Positive

Numbers -- Pattern Matching in Protein-Protein Interaction Graphs --From Micro to Macro: How the Overlap Graph Determines the Reduction Graph in Ciliates -- A String-Based Model for Simple Gene Assembly --On the Computational Power of Genetic Gates with Interleaving Semantics: The Power of Inhibition and Degradation -- On Block-Wise Symmetric Signatures for Matchgates -- Path Algorithms on Regular Graphs -- Factorization of Fuzzy Automata -- Factorisation Forests for Infinite Words -- Marked Systems and Circular Splicing -- The Quantum Query Complexity of Algebraic Properties -- On the Topological Complexity of Weakly Recognizable Tree Languages --Productivity of Stream Definitions -- Multi-dimensional Packing with Conflicts -- On Approximating Optimal Weighted Lobbving, and Frequency of Correctness Versus Average-Case Polynomial Time --Efficient Parameterized Preprocessing for Cluster Editing --Representing the Boolean OR Function by Quadratic Polynomials Modulo 6 -- On the Complexity of Kings -- Notions of Hyperbolicity in Monoids -- P Systems with Adjoining Controlled Communication Rules -- The Simplest Language Where Equivalence of Finite Substitutions Is Undecidable -- Real-Time Reversible Iterative Arrays -- The Computational Complexity of Monotonicity in Probabilistic Networks --Impossibility Results on Weakly Black-Box Hardness Amplification --Maximal and Minimal Scattered Context Rewriting -- Strictly Deterministic CD-Systems of Restarting Automata -- Product Rules in Semidefinite Programming -- Expressive Power of LL(k) Boolean Grammars -- Complexity of Pebble Tree-Walking Automata -- Some Complexity Results for Prefix Gröbner Bases in Free Monoid Rings --Fast Asymptotic FPTAS for Packing Fragmentable Items with Costs --An O(1.787 n)-Time Algorithm for Detecting a Singleton Attractor in a Boolean Network Consisting of AND/OR Nodes.