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Disciplina	624.1520113
Soggetti	Computer graphics Application software Buildings—Design and construction Building Construction Engineering, Architectural Database management Geographical information systems Earth sciences Computer Graphics Computer Applications Building Construction and Design Database Management Geographical Information Systems/Cartography Earth Sciences, general
Lingua di pubblicazione	Inglese
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Nota di bibliografia	Includes bibliographical references at the end of each chapters.
Nota di contenuto	Keynotes -- Zürich Airport Extension Project: Digital Support for Earthwork Construction -- Designed Landforms -- Terrafactors and the Art of Consensus Building -- Technical Submissions -- GPS —Based Earthmoving for Construction -- Feature Lines Reconstruction for Reverse Engineering -- Geomorphometrical Mapping of Relief-Dissection Using GIS -- AutoCAD Land Development Desktop Release

2i -- Procedural Geometry for Real-time Terrain Visualisation in
Blueberry3D -- A Quasi-Four Dimensional Database for the Built
Environment -- Interactive Generation of Digital Terrain Models Using
Multiple Data Sources -- The Shuttle Radar Topography Mission --
Corner, End, and Overlap "Extrusion Junctions": Parameters for
Geometric Control -- Corner, End, and Overlap "Extrusion Junctions":
Parameters for Geometric Control -- Contour Lines and DEM:
Generation and Extraction -- Contour Lines and DEM: Generation and
Extraction -- Modeling of Ecosystems as a Data Source for Real-Time
Terrain Rendering -- Modeling of Ecosystems as a Data Source for
Real-Time Terrain Rendering -- Seamless Integration of New Control
Technologies -- Seamless Integration of New Control Technologies.

Sommario/riassunto

Digital manipulation of landform is revolutionizing how our built environment is designed and constructed. On a technical level, three dimensional geometric modeling of topography has its origins at the interface of geographic information systems (GIS) and computer aided geometric modeling (CAD): the former with its representations of spatial attribute information with digital terrain in several representations (Triangulated Irregular Networks, contour lines, etc.); the latter focusing primarily on the parameterization and combination of geometric primitives. The broadening of these two disciplines to embrace new surveying and navigation advances, e. g. global positioning systems (GPS), together with developments in engineering on the application side, are leading to powerful new suites of functionality. There has been a pronounced need for a forum where these traditionally separate parties can interact. These proceedings contain the technical papers selected and formally presented as part of the scientific program of the First International Symposium on Digital Earth Moving, 2001 (DEM 2001) held September 5 7, 2001 at the CIM Institute for Computing Science and Industrial Technologies of the University of Applied Science of Southern Switzerland (SUPSI iCIMS) in Manno (Lugano), Switzerland. It is the first volume published on this explicit theme. Thirty six submissions were received, from fifteen countries, with thirteen select papers and posters presented in the official program and in this publication.
