1.	Record Nr.	UNISA996465795203316
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	Titolo	Utilizing Problem Structure in Planning [[electronic resource]] : A Local Search Approach / / by Jörg Hoffmann
	Pubbl/distr/stampa	Berlin, Heidelberg : , : Springer Berlin Heidelberg : , : Imprint : Springer, , 2003
	ISBN	3-540-39607-1
	Edizione	[1st ed. 2003.]
	Descrizione fisica	1 online resource (XVIII, 254 p.)
	Collana	Lecture Notes in Artificial Intelligence ; ; 2854
	Disciplina	006.3/33
	Soggetti	Artificial intelligence
		Algorithms
		Artificial Intelligence
		Algorithm Analysis and Problem Complexity
	Lingua di pubblicazione	Inglese
	Formato	Materiale a stampa
	Livello bibliografico	Monografia
	Note generali	Bibliographic Level Mode of Issuance: Monograph
	Nota di bibliografia	Includes bibliographical references and index.
	Nota di contenuto	Planning: Motivation, Definitions, Methodology -- 1: Introduction -- 2: Planning -- A Local Search Approach -- 3: Base Architecture -- 4: Dead Ends -- 5: Goal Orderings -- 6: The AIPS-2000 Competition -- Local Search Topology -- 7: Gathering Insights -- 8: Verifying the h?+? Hypotheses -- 9: Supporting the hFF Hypotheses -- 10: Discussion -- Appendix A: Formalized Benchmark Domains -- Appendix B: Automated Instance Generation.
	Sommario/riassunto	Planning is a crucial skill for any autonomous agent, be it a physically embedded agent, such as a robot, or a purely simulated software agent. For this reason, planning, as a central research area of artificial intelligence from its beginnings, has gained even more attention and importance recently. After giving a general introduction to AI planning, the book describes and carefully evaluates the algorithmic techniques used in fast-forward planning systems (FF), demonstrating their excellent performance in many wellknown benchmark domains. In advance, an original and detailed investigation identifies the main patterns of structure which cause the performance of FF, categorizing planning domains in a taxonomy of different classes with respect to their aptitude for being solved by heuristic approaches, such as FF. As shown, the majority of the planning benchmark domains lie in classes

which are easy to solve.