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Collana	Information Systems and Applications, incl. Internet/Web, and HCI ; ; 9654
Disciplina	371.334
Soggetti	Personal computers Education—Data processing User interfaces (Computer systems) Application software Multimedia information systems Computer graphics Personal Computing Computers and Education User Interfaces and Human Computer Interaction Information Systems Applications (incl. Internet) Multimedia Information Systems Computer Graphics
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Includes index.
Nota di contenuto	E-learning and game; graphics -- Imaging and applications -- Intelligent data analytics and visualization.
Sommario/riassunto	This book constitutes the refereed proceedings of the 10th International Conference on E-Learning and Games, Edutainment 2016, held in Hangzhou, China, in April 2016. The 36 full papers presented were carefully reviewed and selected from 60 submissions. They are organized in the following topical sections: E-learning and game;

graphics, imaging and applications; intelligent data analytics and visualization.
