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Nota di contenuto	Invited Talk -- The Anatomy of a Geometric Algorithm -- Orthogonality I -- Turn-Regularity and Planar Orthogonal Drawings -- Combining Graph Labeling and Compaction -- Almost Bend-Optimal Planar Orthogonal Drawings of Biconnected Degree-3 Planar Graphs in Quadratic Time -- Fully Dynamic 3-Dimensional Orthogonal Graph Drawing -- Levels I -- An E log E Line Crossing Algorithm for Levelled Graphs -- Level Planar Embedding in Linear Time -- Higres — Visualization System for Clustered Graphs and Graph Algorithms -- Clusters I -- Partitioning Approach to Visualization of Large Graphs -- Graph Clustering Using Distance-k Cliques -- Drawing I -- A Framework for Circular Drawings of Networks -- Drawing Planar Graphs with Circular Arcs -- Drawing Graphs in the Hyperbolic Plane -- Invited Talk -- Graph Planarity and Related Topics -- Planarity -- Grid Drawings of Four-Connected Plane Graphs -- Graph Embedding with Topological Cycle-Constraints -- Embedding Vertices at Points: Few Bends Suffice for Planar Graphs -- The Constrained Crossing Minimization Problem -- Clusters II -- Planarity-Preserving Clustering and Embedding for Large Planar Graphs -- An Algorithm for Drawing Compound Graphs -- Levels II -- The Vertex-Exchange Graph: A New Concept for Multi-level Crossing Minimisation -- Using Sifting for k-Layer Straightline Crossing Minimization -- On 3-Layer Crossings and

Pseudo Arrangements -- Applications -- Visualizing Algorithms for the Design and Analysis of Survivable Networks -- LayoutShow: A Signed Applet/Application for Graph Drawing and Experimentation -- Centrality in Policy Network Drawings -- Straight-Line Drawings of Protein Interactions -- Invited Talk -- Art of Drawing -- Symmetry -- An Heuristic for Graph Symmetry Detection -- Isomorphic Subgraphs -- Orthogonality II -- Orthogonal and Quasi-upward Drawings with Vertices of Prescribed Size -- Multi-dimensional Orthogonal Graph Drawing with Small Boxes -- Representations -- Geometric Realization of Simplicial Complexes -- Visibility Representations of Complete Graphs -- Triangle-Free Planar Graphs as Segments Intersection Graphs -- Drawing II -- A Force-Directed Algorithm that Preserves Edge Crossing Properties -- Proximity and Trees -- Rectangle of Influence Drawings of Graphs without Filled 3-Cycles -- Voronoi Drawings of Trees -- Infinite Trees and the Future -- Latour — A Tree Visualisation System -- Graph Drawing Contest -- Graph-Drawing Contest Report -- Hunting Down Graph B -- Posters -- Orthogonal and Straight-Line Drawings of Graphs with Succinct Representations -- Electronic Biochemical Pathways.

Sommario/riassunto

The range of issues considered in graph drawing includes algorithms, graph theory, geometry, topology, order theory, graphic languages, perception, app- cations, and practical systems. Much research is motivated by applications to systems for viewing and interacting with graphs. The interaction between th- retical advances and implemented solutions is an important part of the graph drawing eld. The annually organized graph drawing symposium is a forum for researchers, practitioners, developers, and users working on all aspects of graph visualization and representations. The preceding symposia were held in M- treal (GD’98), Rome (GD’97), Berkeley (GD’96), Passau (GD’95), Princeton (GD’94), and Paris (GD’93). The Seventh International Symposium on Graph Drawing GD’99 was or- nized at Sti r n Castle, in the vicinity of Prague, Czech Republic. This baroque castle recently restored as a hotel and conference center provided a secluded place for the participants, who made good use of the working atmosphere of the conference. In total the symposium had 83 registered participants from 16 countries.