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Autore	SURDICH, Luigi
Titolo	1: Il Duecento e il Trecento / Luigi Surdich
Pubbl/distr/stampa	Bologna : Il Mulino, 2005
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Descrizione fisica	182 p. ; 22 cm
Collana	Itinerari , Critica letteraria
Disciplina	850.9001
Soggetti	Letteratura italiana - Sec. 13.-14
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Formato	Materiale a stampa
Livello bibliografico	Monografia

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<b>Titolo</b>	End-User Development [[electronic resource]] : 7th International Symposium, IS-EUD 2019, Hatfield, UK, July 10–12, 2019, Proceedings / edited by Alessio Malizia, Stefano Valtolina, Anders Mørch, Alan Serrano, Andrew Stratton
<b>Pubbl/distr/stampa</b>	Cham : , : Springer International Publishing : , : Imprint : Springer, , 2019
<b>ISBN</b>	3-030-24781-3
<b>Edizione</b>	[1st ed. 2019.]
<b>Descrizione fisica</b>	1 online resource (XIII, 256 p. 88 illus., 84 illus. in color.)
<b>Collana</b>	Programming and Software Engineering ; ; 11553
<b>Disciplina</b>	650.0285
<b>Soggetti</b>	Software engineering Computers Special purpose computers Artificial intelligence Programming languages (Electronic computers) Computer programming Software Engineering Information Systems and Communication Service Special Purpose and Application-Based Systems Artificial Intelligence Programming Languages, Compilers, Interpreters Programming Techniques
<b>Lingua di pubblicazione</b>	Inglese
<b>Formato</b>	Materiale a stampa
<b>Livello bibliografico</b>	Monografia
<b>Nota di contenuto</b>	End-user development and Internet of Things (IoT) -- End-user development in daily life -- Technologies and infrastructures for end-user development -- Methods and tools for end-user development -- Empirical studies of end-user development -- Crowd sourcing design and development work -- Recommender systems to support end-user development -- Cultures of participation and meta-design approaches -- Open ended design -- Web 2.0 and mash-up technologies enabling end-user development -- End-user development and robots -- End-

user development of context-dependent applications -- Technology acceptance and adoption studies -- Evaluation of end-user development technologies -- End-users as designers of interactive systems and environments.

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#### Sommario/riassunto

This book constitutes the refereed proceedings of the 7th International Symposium on End-User Development, IS-EUD 2017, held in Hatfield, UK, in July 2019. The 9 full papers and 8 short papers presented were carefully reviewed and selected from 35 submissions. The papers discuss progress in research around end-user development through, or towards, methods, socio-technical environments, intelligent agents, as well as the most effective end-user programming paradigms for smart environments. Papers and submissions in all categories addressed this specific theme together with topics that have been traditionally covered by the broader themes of end-user development, such as domain specific tools, spreadsheets, educational applications, and end user aspects.

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