

1. Record Nr.	UNISA996465563803316
Titolo	Applications of Evolutionary Computation [[electronic resource]] : EvoApplications 2011: EvoCOMPLEX, EvoGAMES, EvoIASP, EvoINTELLIGENCE, EvoNUM, and EvoSTOC, Torino, Italy, April 27-29, 2011, Proceedings, Part I // edited by Cecilia Di Chio, Stefano Cagnoni, Carlos Cotta, Marc Ebner, Aniko Ekart, Anna I. Esparcia-Alcázar, Juan J. Merelo, Ferrante Neri, Mike Preuss, Hendrik Richter, Julian Togelius, Georgios N. Yannakakis
Pubbl/distr/stampa	Berlin, Heidelberg : , : Springer Berlin Heidelberg : , : Imprint : Springer, , 2011
ISBN	3-642-20525-9
Edizione	[1st ed. 2011.]
Descrizione fisica	1 online resource (XXXI, 367 p. 133 illus., 57 illus. in color.)
Collana	Theoretical Computer Science and General Issues, , 2512-2029 ; ; 6624
Disciplina	004.0151
Soggetti	Computer science Computer programming Computer networks Computer science—Mathematics Computer vision Artificial intelligence Theory of Computation Programming Techniques Computer Communication Networks Mathematical Applications in Computer Science Computer Vision Artificial Intelligence
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Bibliographic Level Mode of Issuance: Monograph
Nota di bibliografia	Includes bibliographical references and index.
Sommario/riassunto	This book constitutes the refereed proceedings of the International Conference on the Applications of Evolutionary Computation, EvoApplications 2011, held in Torino, Italy, in April 2011 collocated with the Evo* 2011 events. Thanks to the large number of submissions

received, the proceedings for EvoApplications 2011 are divided across two volumes (LNCS 6624 and 6625). The present volume contains contributions for EvoCOMPLEX, EvoGAMES, EvoIASP, EvoINTELLIGENCE, EvoNUM, and EvoSTOC. The 36 revised full papers presented were carefully reviewed and selected from numerous submissions. This volume presents an overview about the latest research in EC. Areas where evolutionary computation techniques have been applied range from telecommunication networks to complex systems, finance and economics, games, image analysis, evolutionary music and art, parameter optimization, scheduling, and logistics. These papers may provide guidelines to help new researchers tackling their own problem using EC.
