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	Jocs educatius
	Ensenyament assistit per ordinador
	Artificial intelligence
	Application software
	User interfaces (Computer systems) Computer communication systems
	Software engineering
	Computer simulation
	Artificial Intelligence
	Information Systems Applications (incl. Internet)
	User Interfaces and Human Computer Interaction
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Nota di contenuto	Middleware applications dialogues and learning adaption and convergence agent applications.

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Sommario/riassunto

This book consists mainly of revised papers that were presented at the Agents for Educational Games and Simulation (AEGS) workshop held on May 2, 2011, as part of the Autonomous Agents and MultiAgent Systems (AAMAS) conference in Taipei, Taiwan. The 12 full papers presented were carefully reviewed and selected from various submissions. The papers are organized topical sections on middleware applications, dialogues and learning, adaption and convergence, and agent applications.