Record Nr. UNISA996465482803316 Graph-Theoretic Concepts in Computer Science [[electronic resource]]: **Titolo** 21st International Workshop, WG '95, Aachen, Germany, June 20 - 22, 1995. Proceedings / / edited by Manfred Nagl Berlin, Heidelberg:,: Springer Berlin Heidelberg:,: Imprint: Springer, Pubbl/distr/stampa 1995 **ISBN** 3-540-48487-6 Edizione [1st ed. 1995.] 1 online resource (XII, 411 p.) Descrizione fisica Lecture Notes in Computer Science, , 0302-9743;; 1017 Collana 511.5 Disciplina Soggetti Graph theory Computers Algorithms Combinatorics Computer logic **Graph Theory** Theory of Computation Algorithm Analysis and Problem Complexity Computation by Abstract Devices Logics and Meanings of Programs Lingua di pubblicazione Inglese **Formato** Materiale a stampa Livello bibliografico Monografia Note generali Bibliographic Level Mode of Issuance: Monograph Nota di contenuto VC-dimensions for graphs (extended abstract) -- Finding and counting small induced subgraphs efficiently -- On the isomorphism of graphs with few P4s -- A dynamic algorithm for line graph recognition --Incremental hive graph -- Planarization of graphs embedded on surfaces -- Complexity and approximability of certain bicriteria location problems -- On termination of graph rewriting -- A uniform approach to graph rewriting: The pullback approach -- Visualizing two- and three-dimensional models of meristematic growth -- Graphtheoretical methods to construct entity-relationship databases -- An

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Sommario/riassunto

This book constitutes the refereed proceedings of the 21st International Workshop on Graph-Theoretic Concepts in Computer Science, WG '95, held in Aachen, Germany, in June 1995. The WG workshop series contributes to integration in computer science by applying graph theoretical concepts in various areas as well as by taking up problems from practical applications and treating them theoretically. The book presents 30 carefully refereed revised papers selected from 52 submissions and reflects current activities in the field of computer science oriented graph theory, its computational aspects and its application.