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Nota di contenuto	<p>Intro -- Preface -- Contents -- Part I Foundations and Architectural Elements -- Introduction to Mobile Edge Computing -- 1 Introduction -- 2 Architecture of MEC -- 2.1 Edge Server Placement -- 2.2 Resource Allocation -- 3 Latency in MEC -- 4 Applications of MEC -- 5 Challenges in MEC -- 6 Summary -- References -- Performance Analysis of Mobile, Edge and Cloud Computing Platforms for Distributed Applications -- 1 Introduction -- 2 Overview of Cloud, Edge and Mobile Environments -- 3 System Architecture -- 4 System Model -- 4.1 Application Model -- 4.2 Task Execution Time Model -- 4.3 Mobile Device Energy Model -- 4.4 Monetary Cost Model -- 4.5 Overview of the Optimisation Technique -- 5 Experiment for Data-Intensive Application Offloading -- 5.1 Evaluation Metrics -- 5.2 Experimental Setup -- 5.2.1 Computing Resources -- 5.2.2 Workload Model -- 5.2.3 Network Model -- 5.3 Performance Evaluation -- 5.3.1 BoT Application Model -- 5.3.2 Workflow Application Model -- 5.3.3 IoT Application Model -- 6 Discussion and Recommendations -- 7 Conclusion and Future Work -- References -- Geospatial Edge-Fog Computing: A Systematic Review, Taxonomy, and Future Directions -- 1 Introduction -- 2 Existing Computing Paradigms -- 2.1 Geospatial Cloud Computing -- 2.2 Geospatial Cloudlet -- 2.3 Geospatial Mist Computing -- 2.4 Discussion -- 3 Taxonomy -- 3.1 Geospatial</p>

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