1.	Record Nr.	UNISA996464415503316
	Titolo	Multimedia modeling : 27th international conference, MMM 2021, Prague, Czech Republic, June 22-24, 2021, proceedings, part I / / edited by Jakub Lokoc [and six others]
	Pubbl/distr/stampa	Cham, Switzerland : , : Springer, , [2021] Â©2021
	ISBN	3-030-67832-6
	Edizione	[1st ed. 2021.]
	Descrizione fisica	1 online resource (XXV, 733 p. 287 illus., 274 illus. in color.)
	Collana	Information Systems and Applications, incl. Internet/Web, and HCI ; ; 12572
	Disciplina	006.3
	Soggetti	Intel·ligència artificial Artificial intelligence Congressos Llibres electrònics
	Lingua di pubblicazione	Inglese
	Formato	Materiale a stampa
	Livello bibliografico	Monografia
	Sommario/riassunto	The two-volume set LNCS 12572 and 1273 constitutes the thoroughly refereed proceedings of the 27th International Conference on MultiMedia Modeling, MMM 2021, held in Prague, Czech Republic, in June2021. Of the 211 submitted regular papers, 40 papers were selected for oral presentation and 33 for poster presentation; 16 special session papers were accepted as well as 2 papers for a demo presentation and 17 papers for participation at the Video Browser Showdown 2021. The papers cover topics such as: multimedia indexing; multimedia mining; multimedia abstraction and summarization; multimedia annotation, tagging and recommendation; multimodal analysis for retrieval applications; semantic analysis of multimedia and contextual data; multimedia fusion methods; multimedia hyperlinking; media content browsing and retrieval tools; media representation and algorithms; audio, image, video processing, coding and compression; multimedia sensors and interaction modes; multimedia privacy, security and content protection; multimedia

standards and related issues; advances in multimedia networking and streaming; multimedia databases, content delivery and transport; wireless and mobile multimedia networking; multi-camera and multi-view systems; augmented and virtual reality, virtual environments; real-time and interactive multimedia applications; mobile multimedia applications; multimedia web applications; multimedia authoring and personalization; interactive multimedia and interfaces; sensor networks; social and educational multimedia applications; and emerging trends.