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Nota di contenuto	Intro -- Preface -- Organization -- Contents -- Online Learning Methodologies, Trust, and Analysis -- Decentralized M-Learning Platform with Trusted Execution Environment -- 1 Introduction -- 2 Technologies -- 3 Overview -- 4 Implementation -- 5 Evaluation -- 6 Conclusion -- References -- Scaffolding Teacher Learning During Professional Development with Theory-Driven Learning Analytics -- 1 Introduction -- 2 Related Work -- 2.1 Theory-Driven LA -- 2.2 Aiding Non-technical Users in Data Use -- 3 Research Context -- 4 Understanding Teachers' Data Use During PD -- 4.1 Method -- 4.2 Results -- 5 Designing the Dashboard Prototype -- 6 Evaluating the Dashboard Prototype -- 6.1 Method -- 6.2 Results -- 7 Conclusion -- References -- ImPres: An Immersive 3D Presentation Framework for Mixed Reality Enhanced Learning -- 1 Introduction -- 2 Related Work -- 3 3D Presentation Concept -- 4 Implemented Presentation System -- 4.1 System Architecture -- 4.2 2D Editor -- 4.3 3D Editor -- 4.4 Conducting Presentations Using the System -- 5 Evaluation -- 5.1 Paper Prototype -- 5.2 Software Prototype -- 6 Discussion -- 7 Conclusion and Future Work -- References -- Designing a Virtual Learning Environment Based on a Learner Language Corpus -- 1 Introduction -- 2 Corpora and Virtual Learning Environments

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