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Soggetti	Computer engineering Computer networks Application software Artificial intelligence Computers Software engineering Computer Engineering and Networks Computer and Information Systems Applications Artificial Intelligence Computing Milieux Computer Communication Networks Software Engineering
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Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Checking and Performance Optimization for HPC (C3PO'20) -- Compiler-assisted type-safe checkpointing -- Static analysis to enhance programmability and performance in OmpSs-2 21 Automatic detection of MPI assertions -- Automatic Code Motion to Extend MPI Nonblocking Overlap Window -- First International Workshop on the Application of Machine Learning Techniques to Computational Fluid Dynamics Simulations and Analysis (CFDML) .-Complete Deep Computer-Vision Methodology for Investigating Hydrodynamic

Instabilities -- Prediction of Acoustic Fields using a Lattice-Boltzmann Method and Deep Learning -- Unsupervised Learning of Particle Image Velocimetry -- Reduced order modeling of dynamical systems using artificial neural networks applied to water circulation -- Parameter Identification of RANS turbulence model using Physics-embedded neural network -- Investigating the Overhead of the REST Protocol when Using Cloud Services for HPC Storage -- Characterizing I/O Optimization Effect Through Holistic Log Data Analysis of Parallel File Systems and Interconnects -- The Importance of Temporal Behavior when Classifying Job IO Patterns Using Machine Learning Techniques -- GOPHER, an HPC framework for large scale graph exploration and inference -- Ensembles of Networks Produced from Neural Architecture Search -- SmartPred: Unsupervised Hard Disk Failure Detection -- Application IO analysis with Lustre Monitoring using LASSi for ARCHER -- Characterizing HPC Performance Variation with Monitoring and Unsupervised Learning -- Service Function Chaining Based on Segment Routing Using P4 and SR-IOV (P4-SFC) -- Seamlessly managing HPC workloads through Kubernetes -- Interference-aware Orchestration in Kubernetes -- RustyHermit: A Scalable, Rust-based Virtual Execution Environment -- Rootless Containers with Podman for HPC -- Bioinformatics application with Kubeflow for batch processing in clouds -- Converging HPC, Big Data and Cloud technologies for precision agriculture data analytics on supercomputers.

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#### Sommario/riassunto

This book constitutes the refereed post-conference proceedings of 10 workshops held at the 35th International ISC High Performance 2020 Conference, in Frankfurt, Germany, in June 2020: First Workshop on Compiler-assisted Correctness Checking and Performance Optimization for HPC (C3PO); First International Workshop on the Application of Machine Learning Techniques to Computational Fluid Dynamics Simulations and Analysis (CFDML); HPC I/O in the Data Center Workshop (HPC-IODC); First Workshop "Machine Learning on HPC Systems" (MLHPCS); First International Workshop on Monitoring and Data Analytics (MODA); 15th Workshop on Virtualization in High-Performance Cloud Computing (VHPC). The 25 full papers included in this volume were carefully reviewed and selected. They cover all aspects of research, development, and application of large-scale, high performance experimental and commercial systems. Topics include high-performance computing (HPC), computer architecture and hardware, programming models, system software, performance analysis and modeling, compiler analysis and optimization techniques, software sustainability, scientific applications, deep learning.

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