1. Record Nr. UNISA996418207503316

Titolo	Pattern Recognition [[electronic resource]] : 5th Asian Conference, ACPR 2019, Auckland, New Zealand, November 26–29, 2019, Revised Selected Papers, Part I / / edited by Shivakumara Palaiahnakote, Gabriella Sanniti di Baja, Liang Wang, Wei Qi Yan
Pubbl/distr/stampa	Cham : , : Springer International Publishing : , : Imprint : Springer, , 2020
ISBN	3-030-41404-3
Edizione	[1st ed. 2020.]
Descrizione fisica	1 online resource (XXV, 931 p. 427 illus., 360 illus. in color.)
Collana	Image Processing, Computer Vision, Pattern Recognition, and Graphics ; ; 12046
Disciplina	006.4
Soggetti	Pattern recognition Computers Optical data processing Application software Computer organization Education—Data processing Pattern Recognition Information Systems and Communication Service Computer Imaging, Vision, Pattern Recognition and Graphics Computer Applications Computer Systems Organization and Communication Networks Computers and Education
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Classification, Action and Video and Motion -- Object Detection and Anomaly Detection -- Segmentation, Grouping and Shape -- Face and Body and Biometrics -- Adversarial Learning and Networks -- Computational Photography -- Learning Theory and Optimization -- Applications, Medical and Robotics -- Computer Vision and Robot Vision.
Sommario/riassunto	This two-volume set constitutes the proceedings of the 5th Asian

Conference on ACPR 2019, held in Auckland, New Zealand, in November 2019. The 9 full papers presented in this volume were carefully reviewed and selected from 14 submissions. They cover topics such as: classification; action and video and motion; object detection and anomaly detection; segmentation, grouping and shape; face and body and biometrics; adversarial learning and networks; computational photography; learning theory and optimization; applications, medical and robotics; computer vision and robot vision; pattern recognition and machine learning; multi-media and signal processing; and interaction.