

1. Record Nr.	UNISA996396591103316
Autore	Borough John, Sir, <d. 1643.>
Titolo	The soveraignty of the British seas [[electronic resource]] : proved by records, history, and the municipall lawes of this kingdome / / written in the yeare 1633, by that learned knight, Sr John Boroughs .
Pubbl/distr/stampa	London, : Printed for Humphrey Moseley ..., 1651
Descrizione fisica	[10], 165 p
Soggetti	Sea-power Great Britain History, Naval Early works to 1800
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	This item is identified as Wing B6129 at reel 885:20 and as Wing B3774 at reel 976:3 (number cancelled in Wing 2nd ed.). Reproduction of originals in British Library and Cambridge University Library.
Sommario/riassunto	eebo-0018

2. Record Nr.	UNINA9910337616303321
Titolo	ICGG 2018 - Proceedings of the 18th International Conference on Geometry and Graphics : 40th Anniversary - Milan, Italy, August 3-7, 2018 // edited by Luigi Cocchiarella
Pubbl/distr/stampa	Cham : , : Springer International Publishing : , : Imprint : Springer, , 2019
ISBN	3-319-95588-8
Edizione	[1st ed. 2019.]
Descrizione fisica	1 online resource (2,333 pages)
Collana	Advances in Intelligent Systems and Computing, , 2194-5365 ; ; 809
Disciplina	516
Soggetti	Engineering mathematics Engineering - Data processing Computer-aided engineering Geometry Computer graphics Mathematical and Computational Engineering Applications Computer-Aided Engineering (CAD, CAE) and Design Computer Graphics
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Sommario/riassunto	This book gathers peer-reviewed papers presented at the 18th International Conference on Geometry and Graphics (ICGG), held in Milan, Italy, on August 3-7, 2018. The spectrum of papers ranges from theoretical research to applications, including education, in several fields of science, technology and the arts. The ICGG 2018 mainly focused on the following topics and subtopics: Theoretical Graphics and Geometry (Geometry of Curves and Surfaces, Kinematic and Descriptive Geometry, Computer Aided Geometric Design), Applied Geometry and Graphics (Modeling of Objects, Phenomena and Processes, Applications of Geometry in Engineering, Art and Architecture, Computer Animation and Games, Graphic Simulation in Urban and Territorial Studies), Engineering Computer Graphics (Computer Aided Design and Drafting, Computational Geometry,

Geometric and Solid Modeling, Image Synthesis, Pattern Recognition, Digital Image Processing) and Graphics Education (Education Technology Research, Multimedia Educational Software Development, E-learning, Virtual Reality, Educational Systems, Educational Software Development Tools, MOOCs). Given its breadth of coverage, the book introduces engineers, architects and designers interested in computer applications, graphics and geometry to the latest advances in the field, with a particular focus on science, the arts and mathematics education.
