1. Record Nr. UNISA996394759503316

Autore	Patrick Simon <1626-1707.>
Titolo	The glorious Epiphany, with the devout Christians love to it. By Symon Patrick, D.D. and Dean of Peterburgh [[electronic resource]]
Pubbl/distr/stampa	London, : printed [by A.M. and R.R.] for Rich. Royston, bookseller to His most Sacred Majesty, at the Angel in Amen-Corner, MDCLXXXVI. [1686]
Edizione	[The second edition.]
Descrizione fisica	[32], 286, [2] p
Soggetti	Second Advent Epiphany
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	With an additional title page (A1v.), engraved, with "printed by A.M and RR. for R. Royston .. 1678" in imprint. With a final advertisement leaf. Reproduction of the original in the Henry E. Huntington Library and Art Gallery.
Sommario/riassunto	eebo-0113

2. Record Nr. UNINA9910817573603321

Autore	Calvo Jorge Alberto <1971->
Titolo	Scientific programming : numeric, symbolic, and graphical computing with maxima / / by Jorge Alberto Calvo
Pubbl/distr/stampa	Newcastle upon Tyne, UK : , : Cambridge Scholars Publishing, , 2018
ISBN	1-5275-2384-5
Descrizione fisica	1 online resource (xi, 548 pages) : illustrations
Disciplina	001.642
Soggetti	Computer programming
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Sommario/riassunto	This book offers an introduction to computer programming, numerical analysis, and other mathematical ideas that extend the basic topics learned in calculus. It illustrates how mathematicians and scientists write computer programs, covering the general building blocks of programming languages and a description of how these concepts fit together to allow computers to produce the results they do. Topics explored here include binary arithmetic, algorithms for rendering graphics, the smooth interpolation of discrete data, and the numerical approximation of non-elementary integrals. The book uses an open-source computer algebra system called Maxima. Using Maxima, first-time programmers can perform familiar tasks, such as graphing functions or solving equations, and learn the basic structures of programming before moving on to other popular programming languages. The epilogue provides some simple examples of how this process works in practice. The book will particularly appeal to students who have finished their calculus sequence.