

1. Record Nr.	UNISA996387055603316
Autore	G. B
Titolo	Newes out of France for the gentlemen of England [[electronic resource]] : a stratagem most ventrously attempted, and valiantly atchiued by the French King, the 27. day of Iuly. anno Domini 1591 : wherein is desciphered, what trust His Royall Maiestie reposesh on the valour of the English, and their duetifull seruice vnto him at all assayes : newes also touching 16. shippes taken nigh the hauen of deepe, and the discomfiture of the Popes forces transported into France towards the ayde of the leaguers, both concurring on the 28. of Iuly last past : vvith a report of the princely meeting, and honorable conioyning of the whole power of the French King the sixt day of this present moneth of August, consisting of English, Germane, and his owne people
Pubbl/distr/stampa	Imprinted at London, : For Iohn Kid ..., [1591?]
Descrizione fisica	[20] p
Soggetti	France History Henry IV, 1589-1610
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Dedication signed: G.B. Date of imprint suggested by STC (2nd ed.). Signatures: A(-A1) B-C (last leaf blank). Imperfect: t.p. cropped at bottom with slight loss of print. Reproduction of original in the British Library.
Sommario/riassunto	eebo-0018

2. Record Nr.	UNINA9910825095603321
Autore	Stone Bradley V.
Titolo	e-RPG(v2) : e-evolving RPG applications for a connected world // Bradley V. Stone
Pubbl/distr/stampa	Double Oak, Texas : , : MC Press, , 2002 ©2002
ISBN	1-58347-733-0 1-58347-705-5
Edizione	[First edition.]
Descrizione fisica	1 online resource (401 p.)
Disciplina	650.02855242
Soggetti	RPG (Computer program language) IBM AS/400 (Computer) - Programming Application software - Development
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Includes index.
Nota di contenuto	Front Cover; Title Page; Half Title; Copyright; Dedication; Contents; Introduction; A Visit to the Past of e-RPG; A Visit to the Future of E-RPG; The ""Hello World"" Syndrome; Right to the Point; On With the Show; Chapter 1: Tools for the Web; Team HTML; Light Up the Highway; HTTP Headers; Content-type; Expires; Cache-Control; Pragma: no-cache; Location; More Headers; Meta Tags; HTTP-EQUIV Meta Tags; NAME Meta Tags; Hidden Fields; Style sheets; Simple Formatting; Style sheet Classes; External Style sheets; Choose Your Style; Frames; How Do They Work?; Frames Examples; Uses for Frames The Base of the Web Chapter 2: A Closer Look at Javascript; Working With Forms; Form Validation; Form Field Manipulation; Form Submission; Other JavaScript Tricks; JavaScript Hyperlinks; Changing Window Status; Debugging JavaScript; Alert; Try Netscape for Clearer Error Messages; Trimming Blanks from Character Data; Including JavaScript Source by Reference; JavaScript-Friend, Not Foe; Chapter 3: HTTP Configuration; MAP, EXEC, and PASS-The Basics; Map; Exec; Pass; Order Makes a Difference!; Denial of Service (DoS) Protection; The AS/400 Advantage?; DoS Configuration Directives; Trust Protection The Protection and Protect Directives; Auth Type; Server ID;

PasswdFile; Mask; A Protection Example; Protect; Logging; LogFormat; AccessLog; RefererLog; ErrorLog; CGIErrorLog; AgentLog; Log Cleanup; Specifying Custom Error Pages; The Error Page Directive; Running Multiple Web Sites; Virtual Hosts (Host Headers); Multiple Servers; AddType; Conclusion; Chapter 4: The ILE Handbook; What is ILE?; The key Pieces to ILE; Subprocedure; Module; Service Program; Binder Language; Binding Directory; Activation Group; ILE Terms Future Explained; Subprocedure; Module; Service Program Binder Language Binding Directory; Activation Group; Basic ILE Examples; ILE Module Says Hello!; Hello and Goodbye; Modular Concepts and the Next Step; Bind by Reference; ILE Service Program Says Hello!; Binder Language and Signatures; Examining Signatures; Your Own Signatures; Simple Compling with Binding Directories; Subprocedure Parameter Keywords; Subprocedure Design; Grouping Subprocedures Into Modules or Service Programs; Final Thoughts on ILE; Chapter 5: Using SQL for Easier Record Selection; What is SQL?; SQL Commands; Update and Delete; Select Your Data; SQL and RPG-Embedded SQL The Sqlrpgle Member TypeSQL and Cursors; SQL and Commitment Control; The Sqlrpgle Basics; SQL Return Codes; Embedded SQL; Dynamic SQL; A Simple Dynamic SQL Script; Positioning with Dynamic SQL; AN SQLRPGLE Example; Definitions; The Main Processing; The Dynsql Program in Action; Selecting and Sorting; A Look at the Application; A Look at the Code; First Things First; Displaying the Data; Building the SQL Statement; Displaying the Form; Last Things Last; SQL, Your Secret Weapon; Chapter 6: CGI APIs: A Second Look; QTMHCGI, MEET QZHBCGI; A Visit to Some Old Friends QtmhWrStout-Write Standard Output

Sommario/riassunto

This companion to ""e-RPG: Building AS/400 Web Applications with RPG"" includes new techniques and functions to make e-RPG programming easier and more powerful than ever before. Not only does it provide the knowledge needed to create fully functional Web applications using OS/400 and RPG, but it also offers a thorough introduction to the Integrated Language Environment (ILE). Operators learn about using embedded SQL for easier and more effective queries, using e-RPG as Perl for OS/400, debugging information for e-RPG and JavaScript, and creating dynamic Web page changes. Users are also introduced
