

1. Record Nr.	UNISA996385258903316
Autore	Swan John <d. 1671.>
Titolo	Speculum mundi, or, A glasse representing the face of the world [[electronic resource]] : shewing both that it did begin, and must also end, the manner how, and time when, being largely examined : the whole of which may be fitly called an hexameron, or discourse of the clauses, continuance, and qualities of things in nature, occasioned as matter pertinent to the work done in the six dayes of the worlds creation // by John Swan
Pubbl/distr/stampa	London, : Printed by R. Davenport for John Williams ..., 1665
Edizione	[The third edition, much beautified and enlarged.]
Descrizione fisica	[12], 485 p
Soggetti	Creation Natural history - Pre-Linnean works
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Added illustrated t.p. Author's name appears after the edition statement. Reproduction of original in Harvard University Libraries. Marginal notes. Pages 175, 206 and 212 are faded; p. 227 is stained; p. 141 and 224 have obliterated print in filmed copy. Pages 136-255 photographed from British Library copy and inserted at the end.
Sommario/riassunto	eebo-0062

2. Record Nr.	UNINA9910790345203321
Autore	Chappell Eric
Titolo	AutoCAD civil 3D essentials [[electronic resource] /] / Eric Chappell
Pubbl/distr/stampa	Indianapolis, : John Wiley & Sons, 2012
ISBN	1-280-67226-9 9786613649195 1-118-33323-3
Edizione	[1st ed.]
Descrizione fisica	1 online resource (402 p.)
Collana	Autodesk official training guide
Disciplina	620.0042 620.00420285536
Soggetti	Civil engineering - Computer programs Surveying - Computer programs Three-dimensional display systems
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Includes index.
Nota di contenuto	AutoCAD Civil 3D 2013 Essentials; Acknowledgments; About the Author; Contents at a Glance; Contents; Introduction; Who Should Read This Book; What Is Covered in This Book; The Essentials Series; Chapter 1: Navigating the AutoCAD Civil 3D User Interface; Getting to Know the Civil 3D User Interface; Using the Application Menu; Using the Ribbon; Using the Toolspace; Using the Drawing Area; Using the Command Line; Using Panorama; Using the Transparent Commands Toolbar; Using the Inquiry Tool; The Essentials and Beyond; Chapter 2: Leveraging a Dynamic Environment; Connecting Objects and Styles Connecting Labels and Label StylesConnecting Objects to Objects; Connecting Objects to Labels; The Richness of the 3D Model; Sharing Data in a Dynamic Environment; The Essentials and Beyond; Chapter 3: Establishing Existing Conditions Using Survey Data; What Is Survey Data?; Creating a Survey Database; Importing Survey Data; Automating Field-to-Finish; Editing Survey Points; Editing Survey Figures; Creating Additional Points; The Essentials and Beyond; Chapter 4: Modeling the Existing Terrain Using Surfaces; Understanding Surfaces; Creating a Surface from Survey Data Using Breaklines to Improve Surface AccuracyEditing Surfaces;

Displaying and Analyzing Surfaces; Annotating Surfaces; The Essentials and Beyond; Chapter 5: Designing in 2D Using Alignments; Understanding Alignments; Creating Alignments from Objects; Creating Alignments Using the Alignment Creation Tools; Editing Alignments; Applying Design Criteria Files and Check Sets; The Essentials and Beyond; Chapter 6: Displaying and Annotating Alignments; Using Alignment Styles; Applying Alignment Labels and Label Sets; Creating Station/Offset Labels; Creating Segment Labels; Using Tag Labels and Tables

The Essentials and BeyondChapter 7: Designing Vertically Using Profiles; Creating Surface Profiles; Displaying Profiles in Profile Views; Creating Design Profiles; Editing Profiles; Using Design Check Sets and Criteria Files; The Essentials and Beyond; Chapter 8: Displaying and Annotating Profiles; Applying Profile Styles; Applying Profile View Styles; Applying Profile View Bands; Applying Profile Labels; Creating and Applying Profile Label Sets; Creating Profile View Labels; Projecting Objects to Profile Views; The Essentials and Beyond; Chapter 9: Designing in 3D Using Corridors

Understanding CorridorsCreating an Assembly; Creating a Corridor; Applying Corridor Targets; Creating Corridor Surfaces; The Essentials and Beyond; Chapter 10: Creating Cross Sections of the Design; Using the Section Editor; Creating Sample Lines; Creating Section Views; Sampling More Sources; The Essentials and Beyond; Chapter 11: Displaying and Annotating Sections; Applying Section Styles; Applying Section Labels; Controlling Section Display with Code Set Styles; Applying Labels with Code Set Styles; Applying Section View Styles; Applying Section View Bands; Applying Group Plot Styles
Creating Section View Labels

Sommario/riassunto

The hands-on resource for quickly learning AutoCAD Civil 3D 2013
This Autodesk Official Training Guide features straightforward explanations and real-world, hands-on exercises and tutorials to quickly teach new users the software's core features and functions. Each full-color chapter offers a discussion of concepts and learning goals and includes an approachable hands-on exercise that helps build confidence. The book is filled with full-color screenshots to illustrate tutorial steps and will help you quickly thrive in Civil 3D's dynamic, powerful environment. This thorough
