Record Nr.	UNISA996308821203316
Autore	Seifert Uwe
Titolo	Paradoxes of interactivity : perspectives for media theory, human- computer interaction, and artistic investigations / / edited by Uwe Seifert, Jin Hyun Kim, and Anthony Moore
Pubbl/distr/stampa	Bielefeld, : transcript Verlag, 2008
	Bielefeld, Germany : , : Transcript Verlag, , [2008] ©2008
ISBN	3-8394-0842-3
Edizione	[1st ed.]
Descrizione fisica	1 online resource (344)
Collana	Kultur- und Medientheorie
Classificazione	AP 11800
Disciplina	302.231
Soggetti	Interactive multimedia
	Human-computer interaction
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di contenuto	Frontmatter 1 Contents 6 The Co-Evolution of Humans and Machines: A Paradox of Interactivity 8 Does the Body Disappear? A Comment on Computer Generated Spaces 26 Transparency and Opacity: Interface Technology of Mediation in New Media Art 44 Where the Action is: Distributed Agency between Humans, Machines, and Programs 62 Surface, Interface, Subface: Three Cases of Interaction and One Concept 92 Double Cross Playing Diamonds: Understanding Interactivity in/between Bigraphs and Diamonds 110 Where Art and Science Meet (or Where They Work at Cross-Purposes 142 Time, Magma, Continuity: Some Remarks on In-Formation and the Fabrication of "Poiesis" 160 Implications of Unfolding 174 UNORTKATASTER: An Urban Experiment Towards Participatory Media Development 192 Modelling and Analysing Expressive Gesture in Multimodal Systems 218 Interaction Computer Dance: The Resonance Paradigm 1900/2000 250 Staging of the Thinking Space: From Immersion to Performative Presence 266 From Interactive Live Electronic Music to New Media Art 282 Extending the Musical Experience: From the Physical to the Digital and Back 298 Virtual Musical Instruments and Robot Music Performances 326 Authors' Biographies 336

1.

Sommario/riassunto

Current findings from anthropology, genetics, prehistory, cognitive and neuroscience indicate that human nature is grounded in a co-evolution of tool use, symbolic communication, social interaction and cultural transmission. Digital information technology has recently entered as a new tool in this co-evolution, and will probably have the strongest impact on shaping the human mind in the near future. A common effort from the humanities, the sciences, art and technology is necessary to understand this ongoing co- evolutionary process. Interactivity is a key for understanding the new relationships formed by humans with social robots as well as interactive environments and wearables underlying this process. Of special importance for understanding interactivity are human-computer and human-robot interaction, as well as media theory and New Media Art. »Paradoxes of Interactivity« brings together reflections on »interactivity« from different theoretical perspectives, the interplay of science and art, and recent technological developments for artistic applications, especially in the realm of sound.