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Disciplina	946.02/05
Soggetti	Muslims - Spain Civilization Muslims Cultuurgechiedenis History Periodicals. Spain Civilization Periodicals Morocco History Periodicals Morocco Spain
Lingua di pubblicazione	Spagnolo
Formato	Materiale a stampa
Livello bibliografico	Periodico

2. Record Nr.	UNINA9910483710303321
<b>Titolo</b>	Algorithms – ESA 2005 : 13th Annual European Symposium, Palma de Mallorca, Spain, October 3-6, 2005, Proceedings / / edited by Gerth S. Brodal, Stefano Leonardi
<b>Pubbl/distr/stampa</b>	Berlin, Heidelberg : , : Springer Berlin Heidelberg : , : Imprint : Springer, , 2005
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<b>Collana</b>	Theoretical Computer Science and General Issues, , 2512-2029 ; ; 3669
<b>Altri autori (Persone)</b>	BrodalGerth Stlting <1969-> LeonardiS (Stefano)
<b>Disciplina</b>	005.11
<b>Soggetti</b>	Computer programming Algorithms Computer networks Artificial intelligence - Data processing Numerical analysis Computer science - Mathematics Discrete mathematics Programming Techniques Computer Communication Networks Data Science Numerical Analysis Discrete Mathematics in Computer Science
<b>Lingua di pubblicazione</b>	Inglese
<b>Formato</b>	Materiale a stampa
<b>Livello bibliografico</b>	Monografia
<b>Note generali</b>	Bibliographic Level Mode of Issuance: Monograph
<b>Nota di bibliografia</b>	Includes bibliographical references and index.
<b>Nota di contenuto</b>	Designing Reliable Algorithms in Unreliable Memories -- From Balanced Graph Partitioning to Balanced Metric Labeling -- Fearful Symmetries: Quantum Computing, Factoring, and Graph Isomorphism -- Exploring an Unknown Graph Efficiently -- Online Routing in Faulty Meshes with Sub-linear Comparative Time and Traffic Ratio -- Heuristic Improvements for Computing Maximum Multicommodity Flow and Minimum Multicut -- Relax-and-Cut for Capacitated Network Design -- On the Price of Anarchy and Stability of Correlated Equilibria of

Linear Congestion Games,, -- The Complexity of Games on Highly Regular Graphs -- Computing Equilibrium Prices: Does Theory Meet Practice? -- Efficient Exact Algorithms on Planar Graphs: Exploiting Sphere Cut Branch Decompositions -- An Algorithm for the SAT Problem for Formulae of Linear Length -- Linear-Time Enumeration of Isolated Cliques -- Finding Shortest Non-separating and Non-contractible Cycles for Topologically Embedded Graphs -- Delineating Boundaries for Imprecise Regions -- Exacus: Efficient and Exact Algorithms for Curves and Surfaces -- Min Sum Clustering with Penalties -- Improved Approximation Algorithms for Metric Max TSP -- Unbalanced Graph Cuts -- Low Degree Connectivity in Ad-Hoc Networks -- 5-Regular Graphs are 3-Colorable with Positive Probability -- Optimal Integer Alphabetic Trees in Linear Time -- Predecessor Queries in Constant Time? -- An Algorithm for Node-Capacitated Ring Routing -- On Degree Constrained Shortest Paths -- A New Template for Solving  $p$ -Median Problems for Trees in Sub-quadratic Time -- Roll Cutting in the Curtain Industry -- Space Efficient Algorithms for the Burrows-Wheeler Backtransformation -- Cache-Oblivious Comparison-Based Algorithms on Multisets -- Oblivious vs. Distribution-Based Sorting: An Experimental Evaluation -- Allocating Memory in a Lock-Free Manner -- Generating Realistic Terrains with Higher-Order Delaunay Triangulations -- I/O-Efficient Construction of Constrained Delaunay Triangulations -- Convex Hull and Voronoi Diagram of Additively Weighted Points -- New Tools and Simpler Algorithms for Branchwidth -- Treewidth Lower Bounds with Brambles -- Minimal Interval Completions -- A 2-Approximation Algorithm for Sorting by Prefix Reversals -- Approximating the 2-Interval Pattern Problem -- A Loopless Gray Code for Minimal Signed-Binary Representations -- Efficient Approximation Schemes for Geometric Problems? -- Geometric Clustering to Minimize the Sum of Cluster Sizes -- Approximation Schemes for Minimum 2-Connected Spanning Subgraphs in Weighted Planar Graphs -- Packet Routing and Information Gathering in Lines, Rings and Trees -- Jitter Regulation for Multiple Streams -- Efficient  $c$ -Oriented Range Searching with DOP-Trees -- Matching Point Sets with Respect to the Earth Mover's Distance -- Small Stretch Spanners on Dynamic Graphs -- An Experimental Study of Algorithms for Fully Dynamic Transitive Closure -- Experimental Study of Geometric  $t$ -Spanners -- Highway Hierarchies Hasten Exact Shortest Path Queries -- Preemptive Scheduling of Independent Jobs on Identical Parallel Machines Subject to Migration Delays -- Fairness-Free Periodic Scheduling with Vacations -- Online Bin Packing with Cardinality Constraints -- Fast Monotone 3-Approximation Algorithm for Scheduling Related Machines -- Engineering Planar Separator Algorithms -- Stxxl: Standard Template Library for XXL Data Sets -- Negative Cycle Detection Problem -- An Optimal Algorithm for Querying Priced Information: Monotone Boolean Functions and Game Trees -- Online View Maintenance Under a Response-Time Constraint -- Online Primal-Dual Algorithms for Covering and Packing Problems -- Efficient Algorithms for Shared Backup Allocation in Networks with Partial Information -- Using Fractional Primal-Dual to Schedule Split Intervals with Demands -- An Approximation Algorithm for the Minimum Latency Set Cover Problem -- Workload-Optimal Histograms on Streams -- Finding Frequent Patterns in a String in Sublinear Time -- Online Occlusion Culling -- Shortest Paths in Matrix Multiplication Time -- Computing Common Intervals of  $K$  Permutations, with Applications to Modular Decomposition of Graphs -- Greedy Routing in Tree-Decomposed Graphs -- Making Chord Robust to Byzantine Attacks -- Bucket Game

with Applications to Set Multicover and Dynamic Page Migration --  
Bootstrapping a Hop-Optimal Network in the Weak Sensor Model --  
Approximating Integer Quadratic Programs and MAXCUT in Subdense  
Graphs -- A Cutting Planes Algorithm Based Upon a Semidefinite  
Relaxation for the Quadratic Assignment Problem -- Approximation  
Complexity of min-max (Regret) Versions of Shortest Path, Spanning  
Tree, and Knapsack -- Robust Approximate Zeros -- Optimizing a 2D  
Function Satisfying Unimodality Properties.

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