

1. Record Nr.	UNISA996205180903316
Titolo	Membrane Computing [[electronic resource]] : 14th International Conference, CMC 2013, Chiinu, Republic of Moldova, August 20-23, 2013, Revised Selected Papers / / edited by Artiom Alhazov, Svetlana Cojocaru, Marian Gheorghe, Yurii Rogozhin, Grzegorz Rozenberg, Arto Salomaa
Pubbl/distr/stampa	Berlin, Heidelberg : , : Springer Berlin Heidelberg : , : Imprint : Springer, , 2014
ISBN	3-642-54239-5
Edizione	[1st ed. 2014.]
Descrizione fisica	1 online resource (X, 323 p. 23 illus.)
Collana	Theoretical Computer Science and General Issues, , 2512-2029 ; ; 8340
Disciplina	006.3/842
Soggetti	Computer science Algorithms Software engineering Pattern recognition systems Theory of Computation Software Engineering Computer Science Logic and Foundations of Programming Automated Pattern Recognition Conference proceedings.
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Bibliographic Level Mode of Issuance: Monograph
Nota di bibliografia	Includes bibliographical references and author index.
Sommario/riassunto	This book constitutes the thoroughly refereed post-conference proceedings of the 14th International Conference on Membrane Computing, CMC 2013, held in Chiinu, Republic of Moldova, in August 2013. The 16 revised selected papers presented together with 6 invited lectures were carefully reviewed and selected from 26 papers presented at the conference. Membrane computing is an area of computer science aiming to abstract computing ideas and models from the structure and the functioning of living cells, as well as from the way the cells are organized in tissues or higher order structures. It deals with membrane systems, also called P systems, which are distributed

and parallel algebraic models processing multisets of objects in a localized manner (evolution rules and evolving objects are encapsulated into compartments delimited by membranes), with an essential role played by the communication among compartments and with the environment.
