

1. Record Nr.	UNISA996199679103316
Titolo	Entertainment Computing - ICEC 2014 [[electronic resource] ] : 13th International Conference, ICEC 2014, Sydney, Australia, October 1-3, 2014, Proceedings // edited by Yusuf Pisan, Nikitas Marinos Sgouros, Tim Marsh
Pubbl/distr/stampa	Berlin, Heidelberg : , : Springer Berlin Heidelberg : , : Imprint : Springer, , 2014
ISBN	3-662-45212-X
Edizione	[1st ed. 2014.]
Descrizione fisica	1 online resource (XIV, 248 p. 95 illus.)
Collana	Information Systems and Applications, incl. Internet/Web, and HCI ; ; 8770
Disciplina	790.20285
Soggetti	Personal computers User interfaces (Computer systems) Computer graphics Multimedia systems Artificial intelligence Personal Computing User Interfaces and Human Computer Interaction Computer Graphics Media Design Artificial Intelligence
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Bibliographic Level Mode of Issuance: Monograph
Nota di contenuto	Digital games and interactive entertainment -- Entertainment for purpose and persuasion -- Computational methodologies for entertainment -- Entertainment devices, platforms and systems -- Interactive art, performance and novel interactions.
Sommario/riassunto	This book constitutes the refereed proceedings of the 13th International Conference on Entertainment Computing, ICEC 2014, held in Sydney, Australia, in October 2013. The 20 full papers, 6 short papers and 8 posters presented were carefully reviewed and selected from 62 submissions. In addition to these papers, the program featured 3 demonstration papers, and 2 workshops. The papers cover

various aspects of entertainment computing including authoring, development, use and evaluation of digital entertainment artefacts and processes.

---