1. Record Nr. UNINA990001070940403321

Autore	Toulmin, Stephen Edelston
Titolo	The Discovery of Time / Stephen Toulmin, June Goodfield
Pubbl/distr/stampa	London : Hutchinson, 1965
Descrizione fisica	280 p. : ill. ; 22 cm
Collana	Nuffield Foundation Unit for the History of Ideas. The ancestry of Science
Disciplina	509
Locazione	FI1
Collocazione	6D-025
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia

2. Record Nr. UNISA990005537320203316

Autore	PATINKIN, Don
Titolo	Keynes' monetary thought : a study of its development / Don Patinkin
Pubbl/distr/stampa	Durham : Duke university press, 1976
Descrizione fisica	163 p. ; 24 cm.
Disciplina	330.156
Soggetti	Keynesismo
Collocazione	300 330.156 PAT
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia

3. Record Nr. UNISA996217252603316

Titolo	Fourth International Workshop on Object-Oriented Real-Time Dependable Systems : proceedings, January 27-29, 1999, Santa Barbara, California, USA / / sponsored by IEEE Computer Society
ISBN	0-7695-0101-X
Soggetti	Object-oriented databases Electronic data processing - Distributed processing
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia

4. Record Nr. UNINA9910635397103321

Titolo	Smart Multimedia : Third International Conference, ICSM 2022, Marseille, France, August 25–27, 2022, Revised Selected Papers / / edited by Stefano Berretti, Guan-Ming Su
Pubbl/distr/stampa	Cham : , : Springer International Publishing : , : Imprint : Springer, , 2022
ISBN	9783031220616 9783031220609
Edizione	[1st ed. 2022.]
Descrizione fisica	1 online resource (XIV, 464 p. 193 illus., 155 illus. in color.)
Collana	Lecture Notes in Computer Science, , 1611-3349 ; ; 13497
Disciplina	004.6
Soggetti	Computer networks Computer engineering Social sciences - Data processing Machine learning Computer vision Computer Communication Networks Computer Engineering and Networks Computer Application in Social and Behavioral Sciences Machine Learning Computer Vision
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa

Livello bibliografico	Monografia
Nota di contenuto	Machine Learning for Multimedia -- Normalizing Flow Based Surface Defect Detection -- FUNet: Flow Based Conference Video Background Subtraction -- IARG: Improved Actor Relation Graph-based Group Activity Recognition -- SPGNet: Spatial Projection Guided 3D Human Pose Estimation in Low Dimensional Space -- Image Processing -- Unsupervised Face Frontalization GAN Driven by 3D Rotation and Symmetric Filling -- Infrared and Visible Image Fusion Based on Multi-Scale Gaussian Rolling Guidance Filter Decomposition -- Multi-Directional Edge Detection Algorithm Based on Fuzzy Logic Judgment -- Multimedia Applications -- Security Concerns and Citizens' Privacy Implications in Smart Multimedia Applications -- Metric Learning on Complex Projective Spaces -- Gamified Smart Grid Implementation through Pico, Nano, and Microgrids in a Sustainable Campus -- Product Re-Identification System in Fully Automated Defect Detection -- Multimedia for Medicine and Health-Care -- A Real-Time Fall Classification Model Based on Frame Series Motion Deformation -- GradXcepUNet: Explainable AI Based Medical Image Segmentation -- Non-Invasive Anemia Detection from Conjunctival Images -- 3D Segmentation and Visualization of Human Brain CT Images for Surgical Training - a VTK Approach -- Smart Homes -- The Energy 4.0 Concept and Its Relationship with the S3 Framework -- A Real-Time Adaptive Thermal Comfort Model for Sustainable Energy in Interactive Smart Homes: Part I -- A Real-Time Adaptive Thermal Comfort Model for Sustainable Energy in Interactive Smart Homes: Part II -- Multimedia Environments and Metaverse -- Including Grip Strength Activities into Tabletop Training Environments -- Matrix World – A Programmable 3D Multichain Metaverse -- Matrix Syncer - A Multi-Chain Data Aggregator for Supporting Blockchain-Based Metaverses -- Construction and Design of Food Traceability Based on Blockchain Technology Applying in the Metaverse -- Deep Learning on Video and Music -- Motion Segmentation Based on Pixel Distribution Learning on Unseen Videos -- Estimation of Music Recording Quality to Predict Automatic Music Transcription Performance -- Unleashing the Potential of Data Analytics through Music -- Haptic -- Impact of PGM Training on Reaction Time and Sense of Agency -- Epidural Motor Skills Measurements for Haptic Training -- Sensorless Force Approximation Control of 3-DOF Passive Haptic Devices -- Passive Haptic Learning as a Reinforcement Modality for Information -- Industrial -- Lighting Enhancement Using Self-Attention Guided HDR Reconstruction -- MoCap Trajectory-Based Animation Synthesis and Perplexity Driven Compression -- Hyperspectral Image Denoising Based on Dual Low-Rank Structure Preservation -- SimFormer: Real-To-SimTransfer with Recurrent Restoration -- Spatio-Frequency Analysis for High-Frequency Surface Wave Radar Ship Target Detection.
Sommario/riassunto	This book constitutes the proceedings of the Third International Conference on Smart Multimedia, ICSM 2022, which was held in Marseille, France, during August 25–27, 2022. The 30 full papers and 4 short paper presented in this volume were carefully reviewed and selected from 68 submissions. The contributions were organized in topical sections as follows: Machine Learning for Multimedia; Image Processing; Multimedia Applications; Multimedia for Medicine and Health-Care; Smart Homes; Multimedia Environments and Metaverse; Deep Learning on Video and Music; Haptic; Industrial.