

1. Record Nr.	UNISA990001262280203316
Autore	ODELLO, Luigi
Titolo	I segreti della distillazione : acqueviti di frutta, brandy e grappa / Luigi Odello
Pubbl/distr/stampa	Padova : MEB, copyr. 1994
ISBN	88-7669-540-0
Descrizione fisica	130 p. : ill. ; 21 cm.
Collana	Pratika ; 33
Disciplina	641.25
Soggetti	Acqueviti
Collocazione	641.25 ODE
Lingua di pubblicazione	Italiano
Formato	Materiale a stampa
Livello bibliografico	Monografia

2. Record Nr.	UNINA9910437974103321
Autore	Lischner Ray
Titolo	Exploring C++ 11 : problems and solutions handbook / / by Ray Lischner
Pubbl/distr/stampa	Berkeley, CA : , : Apress : , : Imprint : Apress, , 2013
ISBN	9781430261940 1430261943
Edizione	[2nd ed. 2013.]
Descrizione fisica	1 online resource (XXX, 656 p. 20 illus.)
Collana	Expert's Voice in C++
Disciplina	004
Soggetti	Programming languages (Electronic computers) Software engineering Programming Languages, Compilers, Interpreters Software Engineering/Programming and Operating Systems
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	"Learn C++ with Practical Hands-On Exercises"--Cover. Includes index.
Sommario/riassunto	Exploring C++ divides C++ up into bite-sized chunks that will help you learn the language one step at a time. Assuming no familiarity with C++, or any other C-based language, you'll be taught everything you need to know in a logical progression of small lessons that you can work through as quickly or as slowly as you need. C++ can be a complicated language. Writing even the most straight-forward of programs requires you to understand many disparate aspects of the language and how they interact with one another. C++ doesn't lend itself to neat compartmentalization the way other languages do. Rather than baffle you with complex chapters explaining functions, classes and statements in isolation we'll focus on teaching you how to achieve results. By learning a little bit of this and a little of that you'll soon have amassed enough knowledge to be writing non-trivial programs and will have built a solid foundation of experience that puts those previously baffling concepts into context. In this fully-revised second edition of Exploring C++, you'll learn how to use the standard library early in the book. Next, you'll learn to work with operators, objects and data-

sources in increasingly realistic situations. Finally, you'll start putting the pieces together to create sophisticated programs of your own design confident that you've built a firm base of experience from which to grow.
