

1. Record Nr.	UNISA990000103240203316
Autore	PELLICOLI, Ivana
Titolo	La segnaletica per la biblioteca / Ivana Pellicoli
Pubbl/distr/stampa	Milano : Bibliografica, 1990
ISBN	88-7075-215-1
Descrizione fisica	88 p. : ill. ; 24 cm
Collana	Bibliografia e biblioteconomia , Fuori collana
Disciplina	022.9
Soggetti	Biblioteche - Servizi - Segnaletica
Collocazione	I.2. Coll. 2/ 5(025.56 PEL) 025.56 PEL
Lingua di pubblicazione	Italiano
Formato	Materiale a stampa
Livello bibliografico	Monografia

2. Record Nr.	UNINA9910463177303321
Autore	Cope Darren
Titolo	Appcelerator Titanium application development by example beginner's guide [[electronic resource]] : over 30 interesting recipes to help you create cross-platform apps with Titanium, and explore the new features in Titanium 3 // Darren Cope
Pubbl/distr/stampa	Birmingham, U.K., : Packt Publishing, c2013
ISBN	1-84969-501-6
Descrizione fisica	1 online resource (334 p.)
Disciplina	005.365
Soggetti	Application software Mobile computing - Programming Electronic books.
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	"Learn by doing : less theory, more results"--Cover. Includes index.
Nota di contenuto	Cover; Copyright; Credits; About the Author; About the Reviewers; www.PacktPub.com; Table of Contents; Preface; Chapter 1: How to Get Up and Running with Titanium; System requirements and restrictions; Installing Titanium; Time for action - installing Titanium Studio; Setting up Titanium Studio; Time for action - setting up Titanium Studio; Installing the Android SDK; Time for action - configuring the Android SDK; Installing the iOS SDK; Time for action - configuring the iOS SDK; Installation problems - did something go wrong?; Your first cross-platform app Time for action - creating an app from a template Time for action - running an app in the emulator; Did the app fail to run?; A review of the first app; tiapp.xml; tiapp XML structure explained; Other files in the base directory; The Resources directory; app.js; KS_nav_ui.png and KS_nav_views.png; The android and iphone directories; Summary; Chapter 2: How to Make an Interface; What's in the toolkit?; A recap; Window; Tab group and tabs; Creating a tab group; Creating a tab; Labels; Views; Time for action - adding a view to a window; Time for action - adding a button to a view

Time for action - making something happen when the button is pressed
Adding a settings screen - a TableView masterclass; Time for action - adding a new window; Time for action - adding a styled TableViewRow object; Platform-specific tools; Add an Android menu; Time for action - adding an Android menu; Time for action - running the Android menu changes on iOS; Why did this fail?; Isolating platform-specific code; Time for action - add an iOS fix for the Android menu; Capturing debug messages; Coding iOS specific elements; Time for action - add an info button to the navigation bar; Summary
Chapter 3: How to Design Titanium AppsJSON; Extending your app over multiple files; Titanium.include; Time for action - creating an activity indicator; Require; Require - loading a marketplace module; Time for action - adding an Appcelerator marketplace module; Require - promoting commonJS compliant code; MVC; Time for action - creating a better designed app using MVC; Behind the scenes - a look at the code; What does this mean?; An example of require; Alloy; Time for action - creating an Alloy app; Summary; Chapter 4: Gluing Your App Together with Events, Variables, and Callbacks
Sharing dataExecution context; Global variables; What is the right way to share data?; Time for action - sharing information between windows; Events; Event scope; Event properties; Making something happen - fireEvent; Time for action - creating a progress bar game; Global event listeners and garbage collection; Better event code using callbacks; Summary; Chapter 5: It's All About Data; External data; Time for action - creating an HTTP request; RSS reader; Time for action - fetching RSS; Time for action - parsing and displaying the RSS; Storing data on the device; Which one should you use filesystem, database, or properties?

Sommario/riassunto

Appcelerator Titanium Application Development by Example Beginner's Guide is an example-driven tour of the language that guides you through all the stages of app design. The style is relaxed and friendly whilst remaining concise and structured. If you are new to this technology or curious about the possibilities of Appcelerator Titanium then this book is for you. If you are a web developer who is looking for a way to craft cross-platform apps, then this book and the Titanium language is the choice for you.

3. Record Nr.	UNINA9911039315103321
Autore	Kaushikk Rajaniesh
Titolo	The Data Lakehouse Revolution : Harnessing the Power of Databricks for Generative AI and Machine Learning // by Rajaniesh Kaushikk
Pubbl/distr/stampa	Berkeley, CA : , : Apress : , : Imprint : Apress, , 2025
ISBN	9798868817212 9798868817205
Edizione	[1st ed. 2025.]
Descrizione fisica	1 online resource (345 pages)
Collana	Professional and Applied Computing Series
Disciplina	006.7/6
Soggetti	Microsoft Azure (Computing platform) Machine learning Artificial intelligence
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di contenuto	Chapter 1: Getting Started with Databricks -- Chapter 2: Introduction to Machine Learning and Data Lakehouses -- Chapter 3: Data Preparation and Management -- Chapter 4: Building Machine Learning Models -- Chapter 5: AutoML and Model Optimization -- Chapter 6: Deploying Machine Learning Models -- Chapter 7: Advanced Topics in Machine Learning -- Chapter 8: Lakehouse AI and Retrieval-Augmented Generation (RAG) -- Chapter 9: Conclusion and Next Steps.
Sommario/riassunto	We are racing toward a new kind of AI—faster, smarter, and more connected than ever. At the heart of it is the Data Lakehouse, and Databricks is the engine powering the transformation. Whether you're a data scientist training models, an engineer scaling pipelines, or an architect modernizing your stack, this book gives you what you need to stay ahead. Inside, you'll understand how to unlock the full potential of Machine Learning and Generative AI (GenAI) using Databricks—no fluff, just real tools, real strategies, and real results. From MLFlow and AutoML to Unity Catalog, Retrieval Augment Generation (RAG), and Vector Search, you'll get a complete blueprint for building intelligent systems that actually work in production. With step-by-step labs, industry case studies, and expert tips from someone who's lived through the entire evolution of enterprise AI, this book is your guide to

mastering what's next. If you're serious regarding building AI that matters, this is where your journey begins. What You'll Learn Build full-stack ML and GenAI solutions on Databricks Train and track models with MLFlow, AutoML, and tuning strategies Secure and govern data with Unity Catalog Apply explainable, ethical AI techniques Deploy and monitor ML models in real-world pipelines Use RAG and vector search to power GenAI applications Gain confidence with hands-on labs and real enterprise use cases.
