

1. Record Nr.	UNIPARTHENOPE000033201
Autore	Casolo, Francesco <1959- >
Titolo	Il corpo che parla : comunicazione ed espressività nel movimento umano / Francesco Casolo, Stefania Melica
Pubbl/distr/stampa	Milano, : V&P, [2005]
Titolo uniforme	Il corpo che parla : comunicazione ed espressività nel movimento umano
ISBN	88-343-1244-9
Descrizione fisica	235 p. : ill. ; 24 cm.
Collana	Vita e pensiero. Università . Trattati e manuali. Scienze motorie
Altri autori (Persone)	Melica, Stefania
Disciplina	153.69
Collocazione	153-C/4
Lingua di pubblicazione	Italiano
Formato	Materiale a stampa
Livello bibliografico	Monografia

2. Record Nr.	UNINA9910338008203321
Autore	Weert Peter van
Titolo	C++17 Standard Library Quick Reference : A Pocket Guide to Data Structures, Algorithms, and Functions / / by Peter Van Weert, Marc Gregoire
Pubbl/distr/stampa	Berkeley, CA : , : Apress : , : Imprint : Apress, , 2019
ISBN	9781484249239 1484249232
Edizione	[2nd ed. 2019.]
Descrizione fisica	1 online resource (xxiii, 293 pages) : illustrations
Disciplina	005.133
Soggetti	Programming languages (Electronic computers) Computer programming Programming Languages, Compilers, Interpreters Programming Techniques
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Includes index.
Nota di contenuto	Introduction -- 1. Numerics and Math -- 2. General Utilities -- 3. Containers -- 4. Algorithms -- 5. Stream I/O -- 6. Characters and Strings -- 7. Concurrency -- 8. Diagnostics -- A. Appendix.
Sommario/riassunto	This quick reference is a condensed guide to the essential data structures, algorithms, and functions provided by the C++17 Standard Library. It does not explain the C++ language or syntax, but is accessible to anyone with basic C++ knowledge or programming experience. Even the most experienced C++ programmer will learn a thing or two from it and find it a useful memory-aid. It is hard to remember all the possibilities, details, and intricacies of the vast and growing Standard Library. This handy reference guide is therefore indispensable to any C++ programmer. It offers a condensed, well-structured summary of all essential aspects of the C++ Standard Library. No page-long, repetitive examples or obscure, rarely used features. Instead, everything you need to know and watch out for in practice is outlined in a compact, to-the-point style, interspersed with practical tips and well-chosen, clarifying examples. This new edition is updated to include all Standard Library changes in C++17, including

the new vocabulary types `std::string_view`, `any`, `optional`, and `variant`; parallel algorithms; the file system library; specialized mathematical functions; and more. You will:

- Gain the essentials that the C++ Standard Library has to offer
- Use containers to efficiently store and retrieve your data
- Inspect and manipulate your data with algorithms
- See how lambda expressions allow for elegant use of algorithms
- Discover what the standard string class provides and how to use it
- Write localized applications
- Work with file and stream-based I/O
- Prevent memory leaks with smart pointers
- Write safe and efficient multi-threaded code using the threading libraries.
