

1. Record Nr.	UNIPARTHENOPE000006381
Titolo	La valorizzazione dei beni culturali : aspetti economici, giuridici e sociologici / a cura Gaetana Trupiano
Pubbl/distr/stampa	Milano : Franco Angeli, c2005
ISBN	88-464-6662-4
Descrizione fisica	258 p. ; 23 cm
Collana	Economia e finanza pubblica ; 37
Altri autori (Persone)	Trupiano, Gaetana
Disciplina	363.69
Collocazione	363-V/1
Lingua di pubblicazione	Italiano
Formato	Materiale a stampa
Livello bibliografico	Monografia

2. Record Nr.	UNISA996465674903316
Titolo	Discrete Geometry for Computer Imagery [[electronic resource] ] : 12th International Conference, DGCI 2005, Poitiers, France, April 11-13, 2005, Proceedings // edited by Eric Andres, Guillaume Damiand, Pascal Lienhardt
Pubbl/distr/stampa	Berlin, Heidelberg : , : Springer Berlin Heidelberg : , : Imprint : Springer, , 2005
ISBN	3-540-31965-4 3-540-25513-3
Edizione	[1st ed. 2005.]
Descrizione fisica	1 online resource (X, 430 p.)
Collana	Image Processing, Computer Vision, Pattern Recognition, and Graphics ; ; 3429
Disciplina	006.601516
Soggetti	Optical data processing Computer graphics Computer science—Mathematics Computer simulation Algorithms Image Processing and Computer Vision Computer Graphics Discrete Mathematics in Computer Science Simulation and Modeling

## Algorithm Analysis and Problem Complexity

Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Bibliographic Level Mode of Issuance: Monograph
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Applications -- Increasing Interconnection Network Connectivity for Reducing Operator Complexity in Asynchronous Vision Systems -- Geometric Robot Mapping -- Discrete Geometry Applied in Hard Real-Time Systems Validation -- Discrete Hierarchical Geometry -- Hierarchical Watersheds Within the Combinatorial Pyramid Framework -- Optimal Design of 2D/3D Hierarchical Content-Based Meshes for Multimedia -- Receptive Fields for Generalized Map Pyramids: The Notion of Generalized Orbit -- Resolution Pyramids on the FCC and BCC Grids -- Discrete Tomography -- The Mojette Transform: The First Ten Years -- On the Stability of Reconstructing Lattice Sets from X-rays Along Two Directions -- Reconstruction of Decomposable Discrete Sets from Four Projections -- A Tomographical Characterization of L-Convex Polyominoes -- Computerized Tomography with Digital Lines and Linear Programming -- A Discrete Modulo N Projective Radon Transform for $N \times N$ Images -- Two Remarks on Reconstructing Binary Vectors from Their Absorbed Projections -- How to Obtain a Lattice Basis from a Discrete Projected Space -- Discrete Topology -- Local Characterization of a Maximum Set of Digital (26,6)-Surfaces -- Algorithms for the Topological Watershed -- The Class of Simple Cube-Curves Whose MLPs Cannot Have Vertices at Grid Points -- Computation of Homology Groups and Generators -- Inclusion Relationships and Homotopy Issues in Shape Interpolation for Binary Images -- Object Properties -- Discrete Bisector Function and Euclidean Skeleton -- Pixel Queue Algorithm for Geodesic Distance Transforms -- Analysis and Comparative Evaluation of Discrete Tangent Estimators -- Surface Volume Estimation of Digitized Hyperplanes Using Weighted Local Configurations -- Rectification of the Chordal Axis Transform and a New Criterion for Shape Decomposition -- Reconstruction and Recognition -- Generalized Functionality for Arithmetic Discrete Planes -- Complexity Analysis for Digital Hyperplane Recognition in Arbitrary Fixed Dimension -- An Elementary Algorithm for Digital Line Recognition in the General Case -- Supercover Model and Digital Straight Line Recognition on Irregular Isothetic Grids -- Discrete Epipolar Geometry -- Local Point Configurations of Discrete Combinatorial Surfaces -- Reversible Polygonalization of a 3D Planar Discrete Curve: Application on Discrete Surfaces -- Uncertain Geometry -- Uncertain Geometry in Computer Vision -- Optimal Blurred Segments Decomposition in Linear Time -- Shape Preserving Digitization of Binary Images After Blurring -- Visualization -- A Low Complexity Discrete Radiosity Method -- A Statistical Approach for Geometric Smoothing of Discrete Surfaces -- Arbitrary 3D Resolution Discrete Ray Tracing of Implicit Surfaces.