

1. Record Nr.	UNINA9911092372703321
Autore	Fei Xiaotong
Titolo	From the soil, the foundations of Chinese society : a translation of Fei Xiaotong's Xiangtu Zhongguo, with an introduction and epilogue / / by Gary G. Hamilton and Wang Zheng
Pubbl/distr/stampa	Berkeley : , : University of California Press, , 1992 ©1992
ISBN	9786613806741 9781282134164 1282134167 9780520912489 0520912489 9780585104362 0585104360
Edizione	[1st ed.]
Descrizione fisica	1 online resource (ix, 160 pages)
Altri autori (Persone)	HamiltonGary G WangZheng <1952->
Disciplina	306/.0951
Soggetti	SOCIAL SCIENCE / Sociology / General China Social conditions
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Translation of: Xiang tu Zhongguo.
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Front matter -- Contents -- Foreword -- Introduction -- 1. Special Characteristics of Rural Society -- 2. Bringing Literacy to the Countryside -- 3. More Thoughts on Bringing Literacy to the Countryside -- 4. Chaxugeju: The Differential Mode of Association -- 5. The Morality of Personal Relationships -- 6. Patrilineages -- 7. "Between Men and Women, There Are Only Differences" -- 8. A Rule of Ritual -- 9. A Society without Litigation -- 10. An Inactive Government -- 11. Rule by Elders -- 12. Consanguinity and Regionalism -- 13. Separating Names from Reality -- 14. From Desire to Necessity -- Epilogue: Sociology and the Reconstruction of Rural China -- Glossary -- Index
Sommario/riassunto	This classic text by Fei Xiaotong, China's finest social scientist, was first

published in 1947 and is Fei's chief theoretical statement about the distinctive characteristics of Chinese society. Written in Chinese from a Chinese point of view for a Chinese audience, *From the Soil* describes the contrasting organizational principles of Chinese and Western societies, thereby conveying the essential features of both. Fei shows how these unique features reflect and are reflected in the moral and ethical characters of people in these societies. This profound, challenging book is both succinct and accessible. In its first complete English-language edition, it is likely to have a wide impact on Western social theorists. Gary G. Hamilton and Wang Zheng's translation captures Fei's jargonless, straightforward style of writing. Their introduction describes Fei's education and career as a sociologist, the fate of his writings on and off the Mainland, and the sociological significance of his analysis. The translators' epilogue highlights the social reforms for China that Fei drew from his analysis and advocated in a companion text written in the same period.

2. Record Nr.	UNINA9911094548203321
Autore	Wilcox Mark
Titolo	Porting to the symbian platform : open mobile development in C/C++ / / lead author, Mark Wilcox
Pubbl/distr/stampa	Chichester, West Sussex, : Wiley, 2009
ISBN	9786612689208 9781282689206 1282689207 9780470746172 0470746173
Edizione	[1st edition]
Descrizione fisica	1 online resource (xxii, 419 pages) : illustrations
Disciplina	005.133 005.43
Soggetti	Mobile communication systems - Computer programs
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references and indexes.

Porting to the Symbian Platform; Contents; About this Book; Author Biographies; Author's Acknowledgements; Symbian Acknowledgements; 1 Introduction; 1.1 What Is Porting?; 1.2 What Is Portability?; 1.3 Why Port to Mobile Platforms?; 1.4 Why Get Interested Now?; 1.5 Why Port to the Symbian Platform?; 2 The Porting Process; 2.1 Choosing a Project; 2.2 Analyzing the Code; 2.3 Re-architecting; 2.4 Setting Up the Development Environment; 2.5 Integrating with the Symbian Build System; 2.6 Compiling; 2.7 Fixing Problems; 2.8 Running and Testing; 2.9 Debugging; 2.10 Re-integrating; 2.11 Summary

3 Symbian Platform Fundamentals3.1 In the Beginning; 3.2 Naming Guidelines and Code Conventions; 3.3 Data Handling; 3.4 String Handling: Descriptors; 3.5 Error Handling and Memory Management; 3.6 Event-Driven Programming; 3.7 Writeable Static Data; 3.8 Multiple Inheritance; 3.9 Summary; 4 Standard APIs on the Symbian Platform; 4.1 P.I.P.S. Is POSIX on Symbian OS; 4.2 Open C; 4.3 The STLport, uSTL and Open C++; 4.4 Which Version of Symbian OS?; 4.5 How to Use the APIs; 4.6 Examples: SoundTouch and SoundStretch; 4.7 Known Limitations, Issues and Workarounds; 4.8 Summary; 5 Writing Hybrid Code

5.1 Popular APIs You Can't Use Directly5.2 How to Create a Hybrid Port; 5.3 Example: Guitune; 5.4 Summary; 6 Other Port Enablers; 6.1 Real-time Graphics and Audio Libraries; 6.2 Simple DirectMedia Layer; 6.3 OpenKODE; 6.4 Qt; 6.5 Summary; 7 Porting from Mobile Linux; 7.1 Major Players in the Mobile Linux Space; 7.2 Porting from Linux to Symbian; 7.3 Summary; 8 Porting from Microsoft Windows; 8.1 Architecture Comparison; 8.2 Application Compatibility; 8.3 Development Languages and SDKs; 8.4 SDKs and APIs; 8.5 Porting an Application; 8.6 Windows-specific Issues; 8.7 Signing and Security

8.8 Porting from C# and .NET8.9 Summary; 9 Porting from Other Mobile Platforms; 9.1 Android; 9.2 BREW; 9.3 iPhone OS; 9.4 Summary; 10 Porting a Simple Application; 10.1 Selecting a Project; 10.2 Analyzing the Code; 10.3 Setting Up the Development Environment; 10.4 Integrating with the Symbian Build System; 10.5 Getting It to Compile; 10.6 Getting It to Work; 10.7 Extensions Specific to Mobile Devices; 10.8 Deploying and Testing on Target Hardware; 10.9 Re-integrating; 10.10 Summary; 11 Porting Middleware; 11.1 GDAL; 11.2 Qt; 11.3 Summary; 12 Porting a Complex Application

12.1 Selecting a Project12.2 Analyzing the Code; 12.3 Re-architecting; 12.4 Setting Up the Development Environment; 12.5 Integrating with the Symbian Build System; 12.6 Getting It to Compile; 12.7 Re-writing the User Interface; 12.8 Testing and Debugging; 12.9 Re-integrating; 12.10 Summary; 13 The P.I.P.S. Architecture; 13.1 The Glue Code; 13.2 The Core Libraries; 13.3 The Backend; 13.4 Emulator Writeable Static Data Support; 13.5 Summary; 14 Security Models; 14.1 The Capability Model; 14.2 Process Identity; 14.3 Data Caging; 14.4 Code-Signing and Certification

14.5 Certification and Platform Security

Sommario/riassunto

If you want to write mobile applications without the idioms of Symbian C++, have existing software assets that you'd like to re-use on Symbian devices, or are an open source developer still waiting for an open Linux-based device to gain significant market penetration, this is the book for you! Beginning with an introduction to the native programming environments available and descriptions of the various technologies and APIs available, you will first learn how to go about porting your code to the Symbian platform. Next, you will discover how to port to Symbian from other common platforms i