

1. Record Nr.	UNICAMPANIASUN0004009
Titolo	1: Il processo di produzione, valore, distribuzione e occupazione / a cura di Massimo Pivetti
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Autore	Feigenbaum Barry A
Titolo	Go for Java Programmers : Learn Google's Go Programming Language / by Barry A. Feigenbaum
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Note generali	Description based upon print version of record. Includes index.
Nota di contenuto	Part I: First look at Go -- Chapter 1: A Brief Look at Go vs. Java -- Chapter 2: What Java has that Go does not -- Chapter 3: A Deeper Comparison of Go and Java -- Part II: The Go Language -- Chapter 4: Key Go Aspects -- Chapter 5: Go Basic Features -- Chapter 6: Go Types -- Chapter 7: Errors and Panics -- Chapter 8: Go Statements -- Chapter 9: Applications for interfaces -- Chapter 10: Go Unit Tests and

Benchmarks -- Chapter 11: Go Generic Types, Functions and Sample Programs -- Part III: Go Library Survey -- Chapter 12: Key Packages Comparison -- Chapter 13: Key Method/Function Comparison -- Chapter 14: Go Package Survey -- Chapter 15: SQL Database Access -- Chapter 16: Client and Server Support -- Chapter 17: Go Runtime -- Appendix A. Installing Go -- Appendix B: Some Go FAQs -- Appendix C: Go Gotchas to look out for -- Appendix D: Mark-Sweep Pseudo-code -- Appendix E: ASCII vs. UTF-8. -- Appendix F: Go Playground Examples -- G. Java Example Source.

Sommario/riassunto

Get an in-depth introduction to the Go programming language and its associated standard runtime libraries. This book is tailored for Java programmers to utilize their existing knowledge to learn Go. You will get a deep understanding of the Go language and obtain a good introduction to the extensive Go standard libraries. The Second Edition is updated for new and enhanced APIs in both Java and Go, including revised discussions on modules and Go generics. Through clear descriptions of Go features, contrasted with similar Java features and new extensive code examples, you will possess enough knowledge of Go's libraries to begin doing effective programming in the language. Go for Java Programmers is structured more like a tutorial than a reference document. It covers key features of Go, but not every little detail as a reference might. Its goal is to get you competent enough in Go and its runtime that you can begin to effectively write Go programs. What You: Examine the key Go Runtime libraries and how they compare to Java libraries. See when it is appropriate to use the Go language instead of the Java language. Read and understand programs written in Go. Write many programs in Go. Determine when Go is an appropriate language to develop applications in. Discover how the Go and Java languages and development experience compare and contrast.
