

1.	Record Nr.	UNICAMPANIAVAN00053749
	Autore	Leray, Jean
	Titolo	2: Fluid dynamics and real partial differential equations / Jean Leray ; introduction: Peter D. Lax
	Pubbl/distr/stampa	Berlin [etc.] , : Springer, 1998
	ISBN	35-406-0949-0
	Descrizione fisica	VIII, 587 p. : ritr. ; 25 cm
	Soggetti	01A75 - Collected or selected works; reprintings or translations of classics [MSC 2020]
	Lingua di pubblicazione	Inglese Francese
	Formato	Materiale a stampa
	Livello bibliografico	Monografia
2.	Record Nr.	UNINA9910973008803321
	Autore	Turfa Jean MacIntosh <1947->
	Titolo	Divining the Etruscan world : the brontoscopic calendar and religious practice // Jean MacIntosh Turfa
	Pubbl/distr/stampa	Cambridge : , : Cambridge University Press, , 2012
	ISBN	1-139-53986-8 1-107-22816-6 1-283-52192-X 1-139-52705-3 9786613834379 0-511-92055-5 1-139-52585-9 1-139-53171-9 1-139-53052-6 1-139-52824-6
	Descrizione fisica	1 online resource (xiii, 408 pages) : digital, PDF file(s)
	Disciplina	299/.9294
	Soggetti	Etruscans - Religion Omens Calendar, Greek Astronomy, Greek

Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Title from publisher's bibliographic system (viewed on 05 Oct 2015).
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	; Enthalt auch Brontosopic calendar / Johannes Lydus.
Sommario/riassunto	The Etruscan Brontosopic Calendar is a rare document of omens foretold by thunder. It long lay hidden, embedded in a Greek translation within a Byzantine treatise from the age of Justinian. The first complete English translation of the Brontosopic Calendar, this book provides an understanding of Etruscan Iron Age society as revealed through the ancient text, especially the Etruscans' concerns regarding the environment, food, health and disease. Jean MacIntosh Turfa also analyzes the ancient Near Eastern sources of the Calendar and the subjects of its predictions, thereby creating a picture of the complexity of Etruscan society reaching back before the advent of writing and the recording of the calendar.

3. Record Nr.	UNINA9911044026303321
Autore	Vasquez Frank
Titolo	Mastering embedded Linux development : crafting fast and reliable embedded solutions with Linux 6.6 and the Yocto Project 5.0 (Scarthgap) / / Frank Vasquez, Mr. Chris Simmonds
Pubbl/distr/stampa	Birmingham : , : Packt Publishing, , 2025
ISBN	1-80323-259-5
Edizione	[Fourth Edition.]
Descrizione fisica	1 online resource
Disciplina	005.4/3
Soggetti	Linux device drivers (Computer programs)
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di contenuto	Table of Contents Starting Out Learning about Toolchains All about Bootloaders Configuring and Building the Kernel Building a Root Filesystem Selecting a Build System Developing with Yocto Yocto under the Hood Creating a Storage Strategy Updating Software in the Field Interfacing with Device Drivers Prototyping with Add-On Boards Starting Up – The init Program Managing Power Packaging Python Deploying Container Images Learning about Processes and Threads Managing Memory Debugging with GDB Profiling and Tracing Real-Time Programming.
Sommario/riassunto	Written by Frank Vasquez, an embedded Linux expert, this new edition enables you to harness the full potential of Linux to create versatile and robust embedded solutions All formats include a free PDF and an invitation to the Embedded System Professionals community Key Features Learn how to develop and configure reliable embedded Linux devices Discover the latest enhancements in Linux 6.6 and the Yocto Project 5.0, codename Scarthgap Explore different ways to debug and profile your code in both user space and the Linux kernel Purchase of the print or Kindle book includes a free PDF eBook Book DescriptionMastering Embedded Linux Development is designed to be both a learning resource and a reference for your embedded Linux projects. This fourth edition highlights the fundamental elements that underpin all embedded Linux projects—the toolchain, the bootloader, the kernel, and the root filesystem. From downloading and installing a

pre-built toolchain to cross-compiling each of the remaining three elements from scratch, this book sets up group for automating the process using Buildroot and the Yocto Project. The book covers over-the-air software updates and rapid prototyping with add-on boards. Two new chapters focus on modern development practices, including Python packaging and deploying containerized applications, followed by a chapter on writing multithreaded code and another on techniques to manage memory efficiently. The final chapters show you how to debug your code, whether it resides in user space or in the Linux kernel itself. In addition to Gnu Debugger (GDB), the book also covers the different tracers and profilers that are available for Linux so that you can quickly pinpoint any performance bottlenecks in your system. By the end of this book, you will be able to create efficient and secure embedded devices with Linux that will delight your users. What you will learn

Cross-compile embedded Linux images with Buildroot and Yocto  
Enable Wi-Fi and Bluetooth connectivity with a Yocto board support package  
Update IoT devices securely in the field with Mender or balena  
Prototype peripheral additions by connecting add-on boards, reading schematics, and coding test programs  
Deploy containerized software applications on edge devices with Docker  
Debug devices remotely using GDB and measure the performance of systems using tools like perf and ply

Who this book is for  
If you are a systems software engineer or system administrator who wants to learn how to apply Linux to embedded devices, then this book is for you. The book is also for embedded software engineers accustomed to programming low-power microcontrollers and will help them make the leap to a high-speed system-on-chips that can run Linux. Anyone who develops hardware for Linux will find something useful in this book. But before you get started, you will need a solid grasp of the POSIX standard, C programming, and shell scripting.

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