

1. Record Nr.	UNINA9910957413003321
Autore	Slater Maya
Titolo	The craft of LaFontaine / / Maya Slater
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Edizione	[U.S. ed.]
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Disciplina	841.4
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Lingua di pubblicazione	Inglese
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Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references (p. [245]-248) and index.
Nota di contenuto	Contents; Note on the Translations; Acknowledgments; INTRODUCTION; I: STYLE; II: IMAGERY; III: ANIMALS; IV: CHARACTERS; V: CREATING A WORLD; Epilogue; Notes; Bibliography; Index
Sommario/riassunto	This study provides a detailed account of the "'Fables'", including humour, the representation of animals, the literary qualities and the "'moraliste'" core. Dr Slater brings to light veiled satirical attacks, allusion to forgotten works and literature, and traces the obscure currents of thought, all this in the service of explicating the "'fable'" element.

2. Record Nr.	UNINA9911034944903321
Autore	Seyman Muhammet Nuri
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Descrizione fisica	1 online resource (684 pages)
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Disciplina	621.382
Soggetti	Telecommunication Computer engineering Computer networks Computational intelligence Communications Engineering, Networks Computer Engineering and Networks Computational Intelligence
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di contenuto	Introduction -- Computing -- Quantum Computing -- Cognitive Computing -- High Performance Computing -- Distributed and parallel systems -- Social Computing -- Cloud Computing -- Grid Computing -- Human-centered Computing -- Mobile Computing -- Complex Systems -- Communication -- Networking -- Wireless/ Mobile Communication -- Satellite Communication Systems -- 3G/4G/5G Network Evolution -- Connected Machines -- Mobile Adhoc Networks -- Open Spectrum Solutions -- Communication Protocols -- Cognitive Radio -- Mobile Apps -- Signal Processing -- Conclusion.
Sommario/riassunto	This proceedings presents the papers included in the 3rd International Congress of Electrical and Computer Engineering (ICECENG), which took place in Bandirma, Turkey, 27-30 November 2024. The conference aims to bring together researchers, developers, and students in computing, technology trends, artificial intelligence, and security who are interested in studying the application of formal methods to the construction and analysis of models describing technological processes

at both micro and macro levels. ICECENG'24 also aims to provide a platform for discussing the issues, challenges, opportunities, and findings of computer engineering research. The conference seeks to provide some answers and explore the processes, actions, challenges, and outcomes of learning and teaching. Presents papers from the 3rd International Congress of Electrical and Computer Engineering (ICECENG 2024); Brings together researchers, developers, students in computing, technology trends, artificial intelligence, and security; Provides answers and explores the processes, actions, challenges, and outcomes of current trends in EE and CE.
