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Altri autori (Persone)	NajmanLaurent TalbotHugues
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Nota di contenuto	pt. 1. Foundations -- pt. 2. Evaluating and deciding -- pt. 3. Filtering and connectivity -- pt. 4. Links and extensions -- pt. 5. Applications.
Sommario/riassunto	Mathematical Morphology allows for the analysis and processing of geometrical structures using techniques based on the fields of set theory, lattice theory, topology, and random functions. It is the basis of morphological image processing, and finds applications in fields including digital image processing (DSP), as well as areas for graphs, surface meshes, solids, and other spatial structures. This book presents an up-to-date treatment of mathematical morphology, based on the three pillars that made it an important field of theoretical work and practical application: a solid theoret

