Record Nr. UNINA990007857220403321
Autore Nietzsche, Friedrich Wilhelm

Titolo Poesies / Friedrich Nietzsche ; traducció de Manuel Carbonell

Pubbl/distr/stampa Barcelona : Quaderns Crema, 1999

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Descrizione fisica 275 p.; 20 cm

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Spagnolo

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Autore Udin, Harry

Titolo Welding for engineers / Harry Udin, Edward R. Funk, John Wulff

Pubbl/distr/stampa New York: J. Wiley and sons ((London): Chapman and Hall, 1954

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Autore Kounev Samuel

Titolo Systems Benchmarking: For Scientists and Engineers / / by Samuel

Kounev, Klaus-Dieter Lange, Jóakim von Kistowski

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Descrizione fisica 1 online resource (503 pages)

Altri autori (Persone) LangeKlaus-Dieter

von KistowskiJóakim

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Software engineering

Software engineering - Management System Performance and Evaluation

Software Engineering Software Management

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Nota di contenuto

Part I Foundations -- 1 Benchmarking Basics -- 2 Review of Basic Probability and Statistics -- 3 Metrics -- 4 Statistical Measurements -- 5 Experimental Design -- 6 Measurement Techniques -- 7 Operational Analysis and Basic Queueing Models -- 8 Workloads -- 9 Standardization -- Part II Applications -- 10 CPU Benchmarks -- 11 Server Energy Efficiency Benchmarks -- 12 Virtualization Benchmarks -- 13 Storage Benchmarks -- 14 PC, Workstation, Graphics, and Network Benchmarks -- 15 Microservice Application Benchmarks -- 16 Machine Learning and Artificial Intelligence -- 17 Scalability of Networks and Systems -- 18 Elasticity of Cloud Platforms -- 19 Performance Isolation -- 20 Resource Demand Estimation -- 21 Software and System Security.

Sommario/riassunto

This book serves as both a textbook and handbook on the benchmarking of systems and components used as building blocks of modern information and communication technology applications. It provides theoretical and practical foundations as well as an in-depth exploration of modern benchmarks and benchmark development. The book is divided into two parts: foundations and applications. The first part introduces the foundations of benchmarking as a discipline, covering the three fundamental elements of each benchmarking approach: metrics, workloads, and measurement methodology. The second part focuses on different application areas, presenting contributions in specific fields of benchmark development. These contributions address the unique challenges that arise in the conception and development of benchmarks for specific systems or subsystems, and they demonstrate how the foundations and concepts in the first part of the book are being used in existing benchmarks. Further, the book presents a number of concrete applications and case studies based on input from leading benchmark developers from consortia such as the Standard Performance Evaluation Corporation (SPEC) and the Transaction Processing Performance Council (TPC). Besides a number of updates in almost all chapters, for this new edition three chapters are added in Part II of the book: (1) "Machine Learning" and Artificial Intelligence" to cater the growing need to evaluate and benchmark ML and AI systems, (2) "Scalability of Networks and Systems" focusing on novel metrics and techniques to evaluate scalability, and (3) "PC, Workstation, Graphics, and Network Benchmarks" covering popular benchmarks like SYSmark, PCMark, Phoronix Test Suite, 3DMark, the Blender benchmark, and end-to-end network performance tools. Providing both practical and theoretical foundations, as well as a detailed discussion of modern benchmarks and their development, the book is intended as a handbook for professionals and researchers working in areas related to benchmarking. It offers an up-to-date point of reference for existing work as well as latest results, research challenges, and future research directions. It also can be used as a textbook for graduate and postgraduate students studying any of the many subjects related to benchmarking. While readers are assumed to be familiar with the principles and practices of computer science, as well as software and systems engineering, no specific expertise in any subfield of these disciplines is required.

4. Record Nr. UNINA9911009237703321 Autore Rabiee Navid Titolo Protein and Peptide-Based Microarrays for Multiplex Detection Pubbl/distr/stampa Bristol:,: Institute of Physics Publishing,, 2020 ©2020 **ISBN** 9780750341257 0750341254 Edizione [1st ed.] Descrizione fisica 1 online resource (70 pages) Collana **IOP Ebooks Series** Altri autori (Persone) HamblinMichael R HajeibiSakineh **AhmadiSepideh** BagherzadehMojtaba MaghsoudiSaeid Protein microarrays Soggetti Diagnostic services Lingua di pubblicazione Inglese **Formato** Materiale a stampa Livello bibliografico Monografia Nota di contenuto PRELIMS.pdf -- Preface -- Acknowledgements -- Editor biographies --Navid Rabiee --Michael R Hamblin -- List of contributors --Outline placeholder --Sakineh Hajebi --Sepideh Ahmadi --Mohammad Rabiee --Mojtaba Bagherzadeh ---Saeid Maghsoudi -- CH001.pdf -- Chapter 1 Introduction to protein microarrays --1.1 Background, history and development --1.2 Protein structure --1.3 Protein microarrays References -- CH002.pdf -- Chapter 2 Protein and peptide-2.1 Peptide-based microarrays -based microarrays --2.1.1 Origin and development of peptide arrays --2.1.2 Applications of 2.1.3 Kinase detection -peptide-based microarrays --2.1.4 Recognition of proteases and other hydrolytic enzymes --2.1.5 Other applications of peptide arrays --2.2 Protein-based 2.2.1 Potential need for protein microarrays -microarravs --2.2.2 Protein therapeutics

Sommario/riassunto

Protein and Peptide-based Microarrays for Multiplex Detection looks at

the aspects of protein and peptide-based microarrays for multiplex detection, based on Rabiee's Theory. It is a detailed and comprehensive guide for scientists, students and doctors.

5. Record Nr. UNINA9911019615603321

Titolo Higher-order processing in the visual system

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Altri autori (Persone) BockGregory

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Nota di contenuto HIGHERIORDER PROCESSING IN THE VISUAL SYSTEM; Contents;

Participants; Introduction; Physiology, morphology and spatial densities of identified ganglion cell types in primate retina; Circuitry, architecture and functional dynamics of visual cortex; General discussion I; Linearity and non-linearity in cortical receptive tields; Non-linear dynamics of columns of cat visual cortex revealed by simulation and experiment; Computational analysis of early visual mechanisms; General discussion

II; The role of features in structuring visual images

From filters to features: location, orientation, contrast and blurCollator units: second-stage orientational f i Iters; Non-Fourier motion analysis; Implications of motion detection for ear I y non-I i near i t ies; The role of second-order motion signals in coherence and transparency; Common properties of visual seg men tat ion; General discussion I I I; A computational model for shape from texture; Full-wave and half-wave processes in second-order motion and texture; Non-linearities in texture segregation; Final discussion; Index of contributors; Subject index

Sommario/riassunto

Foremost neurophysiologists and psychophysicists provide pertinent information on the nature of representation at the earliest stages as this will constrain the disposition of all subsequent processing. This processing is discussed in several different types of visual perception.